



Secure Medical Data Visualization over Cloud

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Winnipeg

UWINNIPEG

THE HEART OF THE CITY,
the heart of the continent



THE UNIVERSITY OF WINNIPEG





Security and Privacy Issues in Multimedia Systems



Social Networks

Source: Youtube

e-Health



Clerk fined for 'death watch'

A medical office clerk has been fined \$10,000 for repeatedly accessing the private records of the cancer-stricken wife of a man with whom she was having an affair.

BY THE CALGARY HERALD APRIL 14, 2007

Source: <http://www.canada.com/story.html?id=3dda9b24-25ba-4ce1-b717-64588079b2e4>



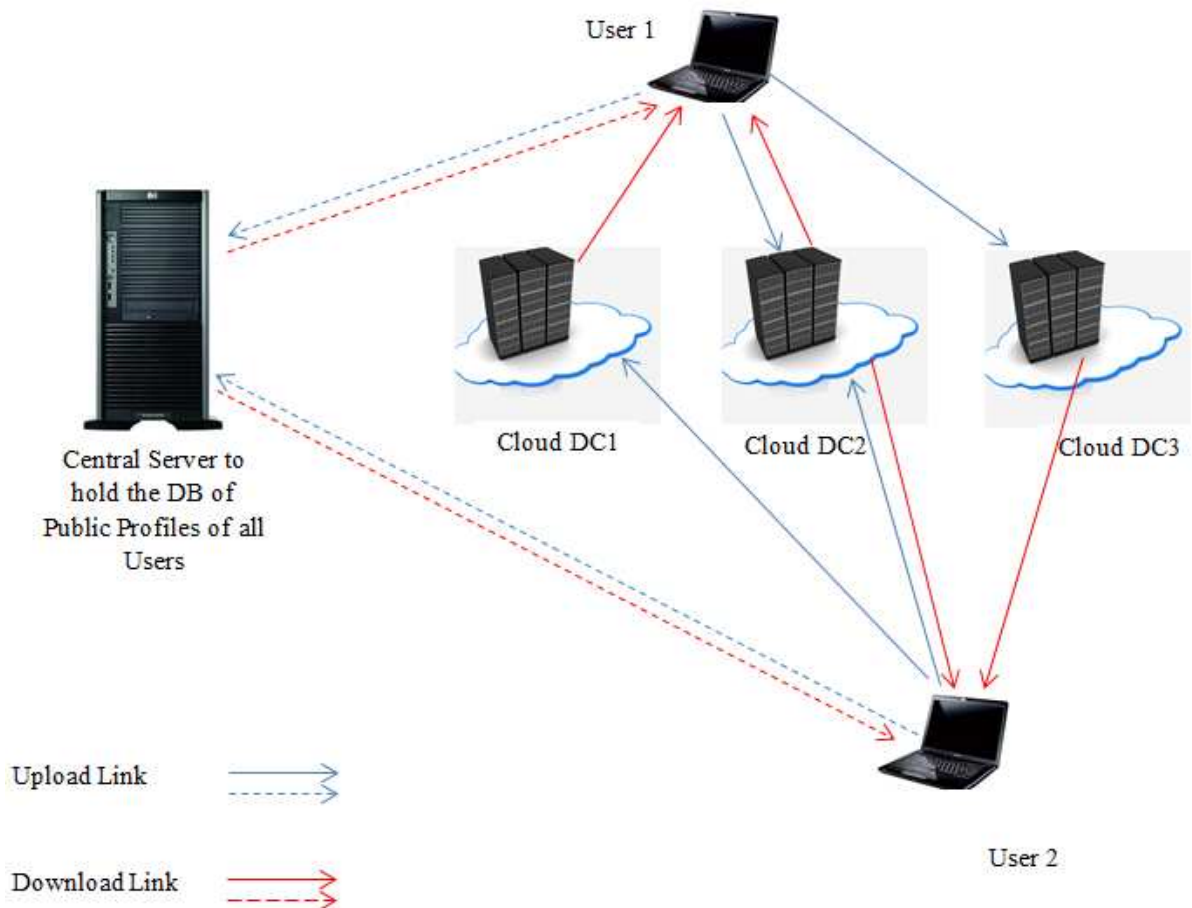
Video surveillance

Source: <http://www.peripatetic.us/classes/SP08/time/surveil.htm>

A Secure and Privacy-aware Cloud-based Architecture for Social Networks

Targeted toward Untrusted Social Networking Operators

Developed a secret sharing based framework

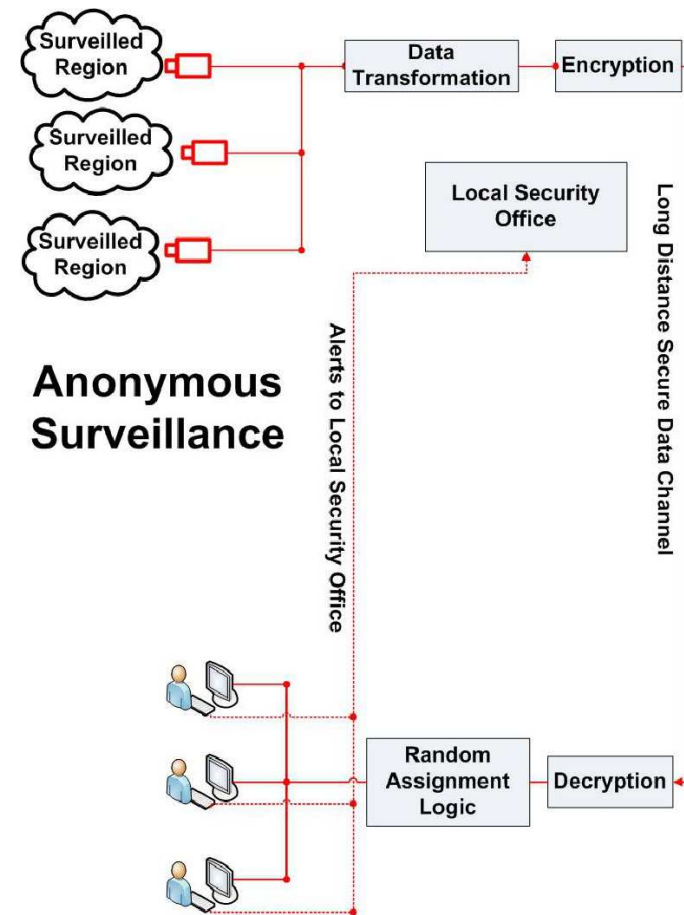


Privacy in Video Surveillance

- Anonymous surveillance (Remote CCTV monitoring)



M. Saini, P. K. Atrey, S. Mehrota and M. S. Kankanhalli. Anonymous surveillance. IEEE ICME Workshop on Advances in Automated Multimedia Surveillance of Public Safety (AAMS-PS'2011), July 2011, Barcelona, Spain.





Secure Medical Data Visualization over Cloud

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Outline

- Introduction and motivation
- Background and related work
- Proposed framework
- Experiments, results and analysis
- Conclusion and future work

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Shortage of Medical Experts



Region	Number of doctors (2006 census)
Southern Ontario	27,560
Southern Quebec	18,545
Southern British Columbia	9,625
Southern Alberta	7,250
Nova Scotia	2,480
Southern Manitoba	2,405
Southern Saskatchewan	1,965
New Brunswick	1,430
Northern Ontario	1,275
Southern Newfoundland and Labrador	1,270
Northern Quebec	730
Northern British Columbia	420
Northern Alberta	345
Prince Edward Island	215
Yukon	115
Northern Manitoba	105
Northwest Territories	65
Northern Newfoundland and Labrador	20
Nunavut	15
Northern Saskatchewan	10

■ Northern Canada ■ Southern Canada

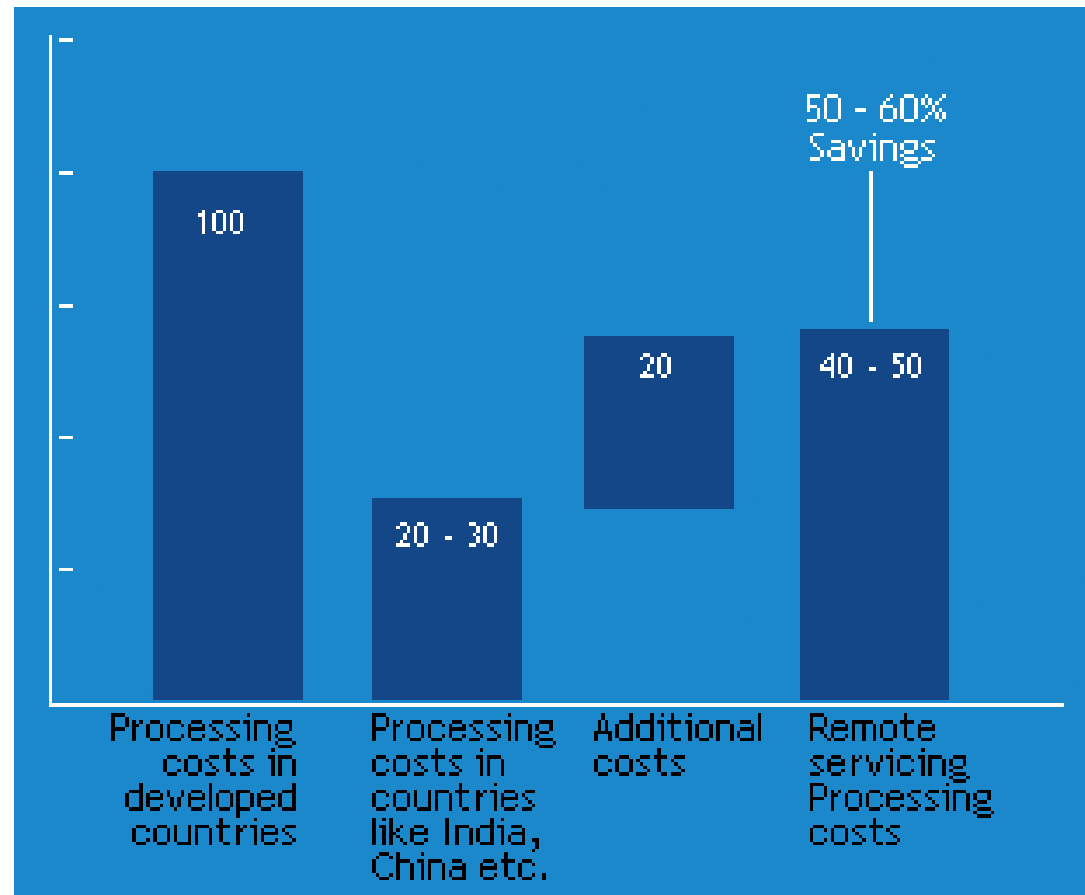
<http://www.centreforthenorth.ca/blogs/herethenorth/somebodycalladoctor>



Medical Outsourcing



Medical Outsourcing



<http://www.offshoremedicalbilling.com/images/trends1.gif>



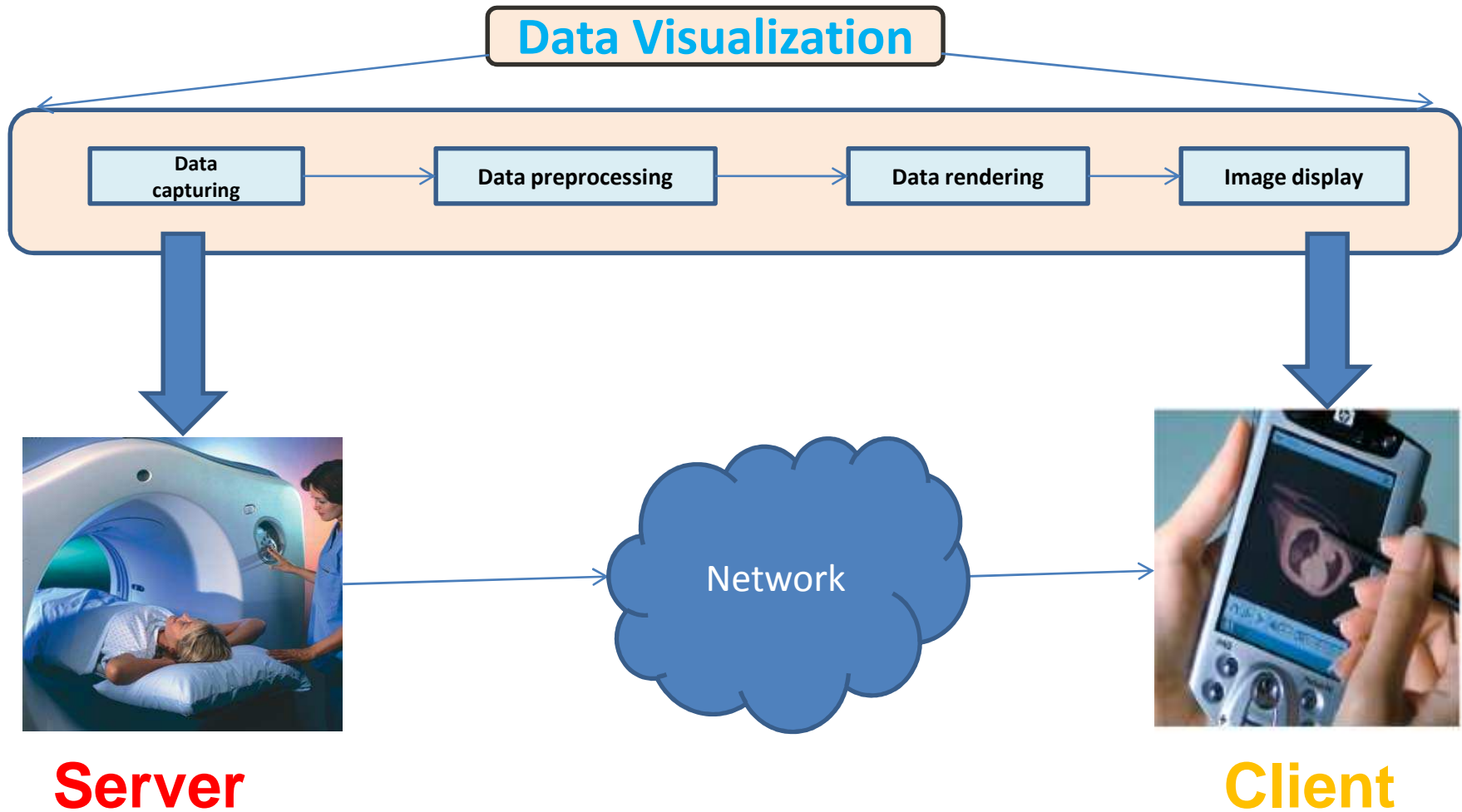
Remote
Medical Data
Visualization is
need of the
hour



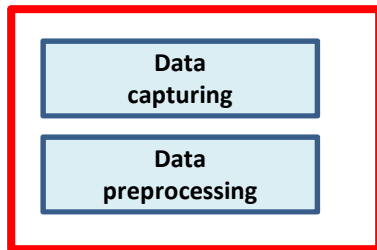
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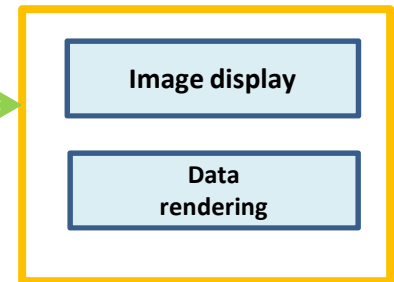
Remote visualization: Client-server approach



Two Choices for Rendering: Client-side Rendering



Server

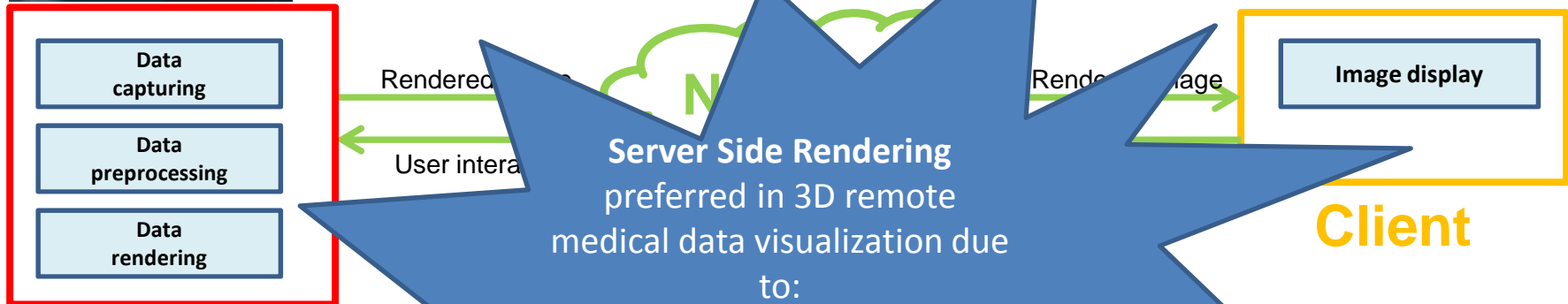


Client

- Low visualization latency
- Low quality image



Two Choices for Rendering: Server-side Rendering



Server

Client

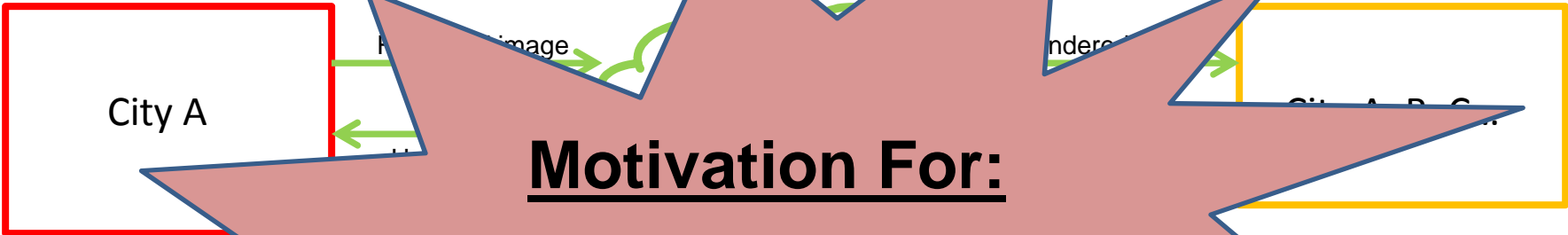
Server Side Rendering
preferred in 3D remote
medical data visualization due
to:

- ✓ Low-end client hardware
- ✓ Quality of image more important than latency

- High visual quality
- High quantity of data



Server-side Rendering: Observations



Motivation For:

Cloud-based rendering

Server

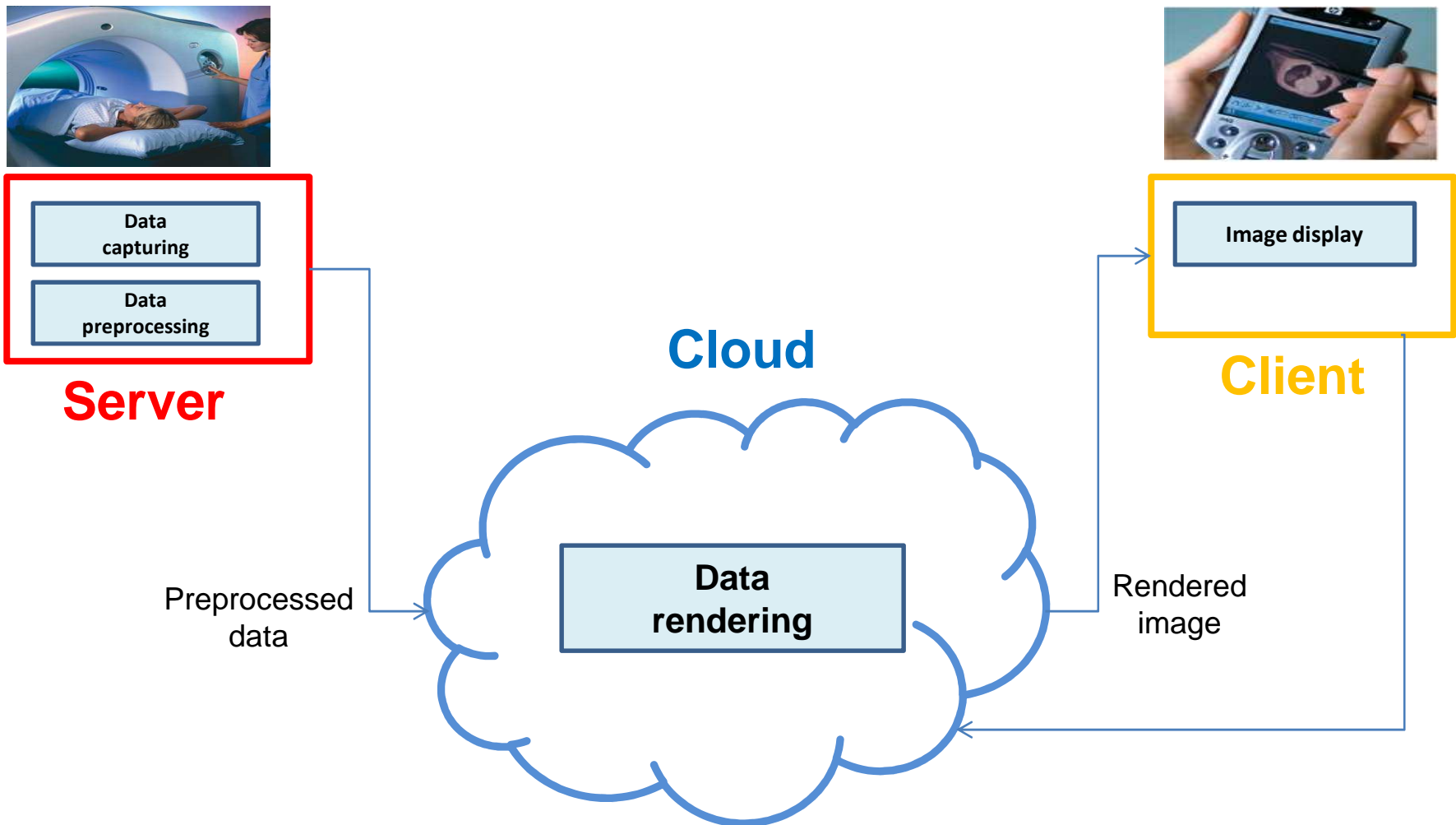
- On hospital
- Ob visualization

Clients

server by

the main contributor to visualization latency for geographically distant server and client.

Cloud-based Rendering Framework



Cloud-based Rendering: Past Work

- **3Di-Cloud** - Shina System's cloud-based image management and advanced (3D/4D) visualization software service
(<http://www.3di-imaging.com>)
- **3Dnet Medical** - cloud-based imaging service and community via (<http://www.3dnetmedical.com>)
- **A Cloud-Driven Approach to Dynamic Data Centers** - Vlad, using Cloud (http://www.researchgate.net/publication/220148105_A_Cloud-Driven_Approach_to_Dynamic_Data_Centers?arnumber=6068330)

Security is an issue:

Third-party cloud data centers.

Security and Privacy Concerns

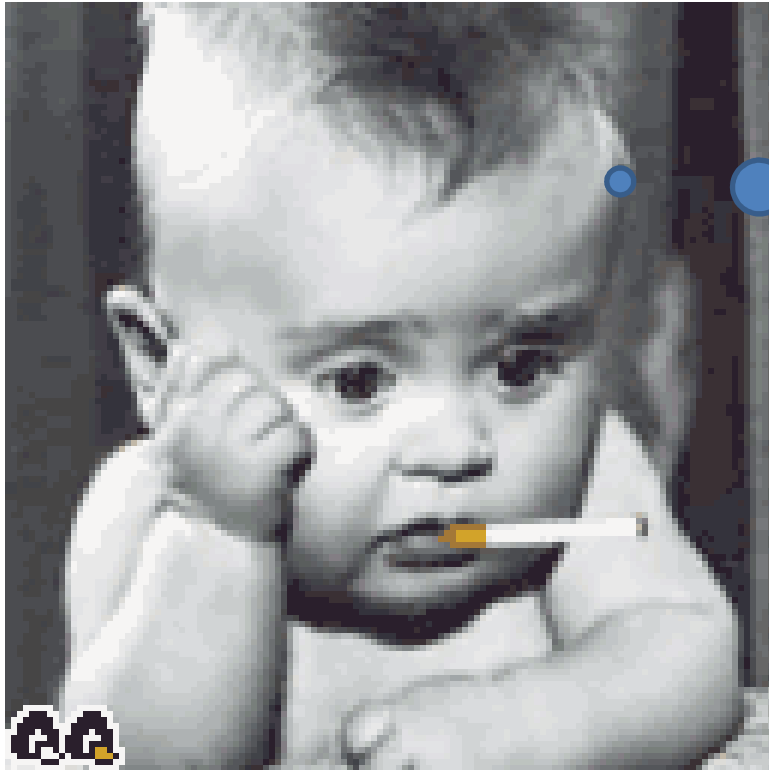
- How many of you would mind if your medical image data is available to an adversary?
- Who can be an adversary?



<http://greenberg-art.com/.Toons/Toons,%20social/qqxsgMedical%20privacy.gif>



What to do?



How to perform
secure medical
data visualization
over cloud?



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Research Goal and Contribution

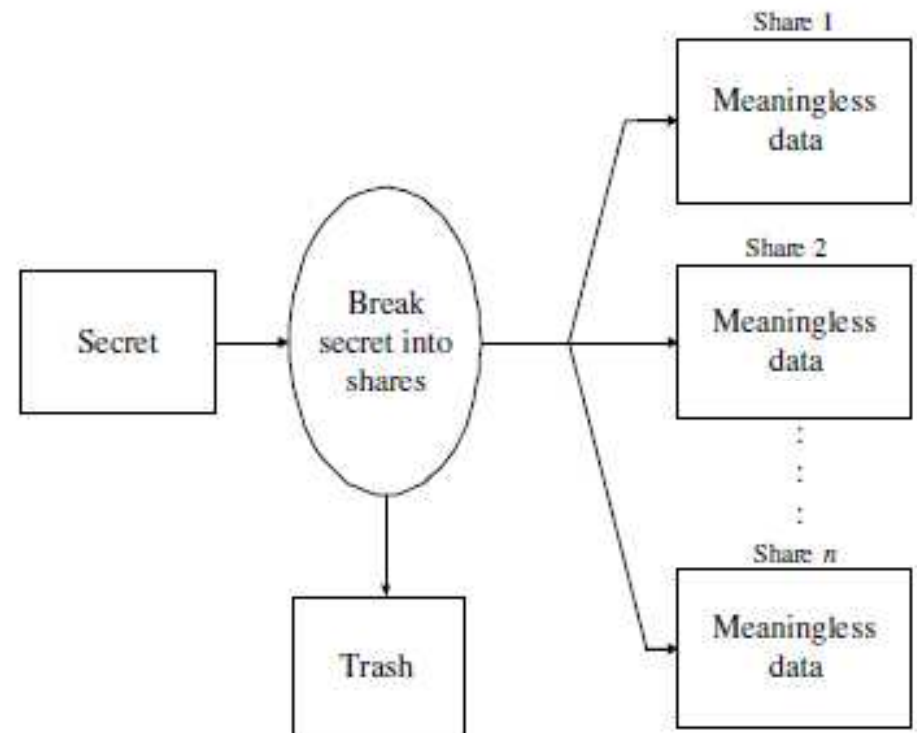
- **Goal:**
 - To address the security issue in cloud-based 3D medical data visualization
- **Contribution:**
 - A secure cloud-based medical data visualization framework that integrates **cryptographic secret sharing scheme** into **3D data rendering pipeline**

Shamir's Secret Sharing

- Suppose we want to use (k, n) threshold scheme to share our secret \mathbf{S} where $k < n$
- Choose at random $(k-1)$ coefficients a_1, a_2, \dots, a_{k-1} and let \mathbf{S} be the a_0

$$f(x) = a_0 + a_1x + a_2x^2 + \dots + a_{k-1}x^{k-1} \pmod{p}$$

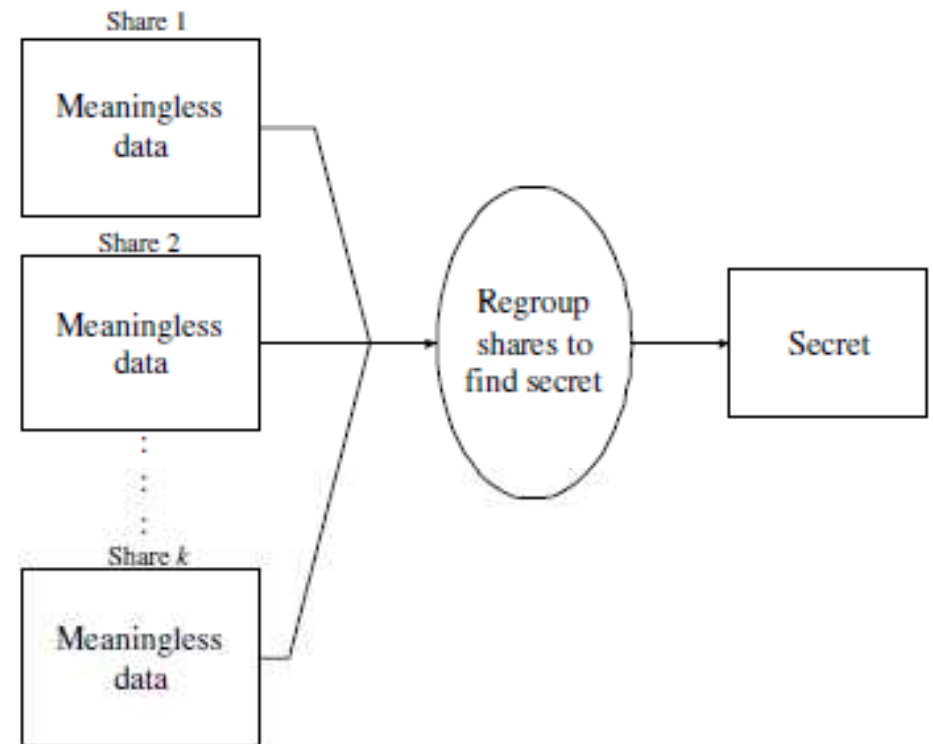
- Construct n shares $(i, f(i))$ where $i = 1, 2, \dots, n$.



Breaking the secret into n shares

Shamir's Secret Sharing (Cont...)

- Given any subset of k of these pairs, we can find the coefficients of the polynomial by Lagrange interpolation, and then evaluate $a_0 = \mathbf{S}$, which is the secret.

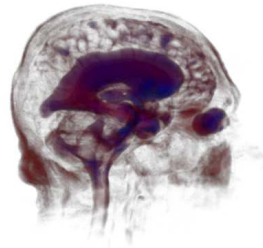


Reconstructing the secret using $k \leq n$ shares

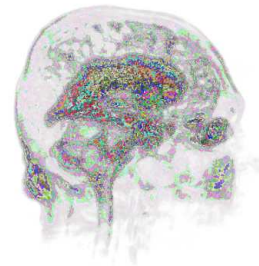
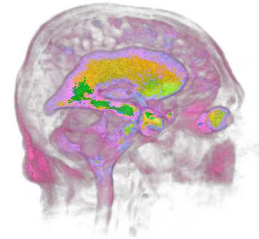
Secret Sharing holds homomorphism property on binary addition and scalar multiplication which allows multiple secrets to be combined by direct computation on the shares.

Cloud-based Secure Rendering: Goal

- To hide critical **color coded** information of medical image from cloud data centers.

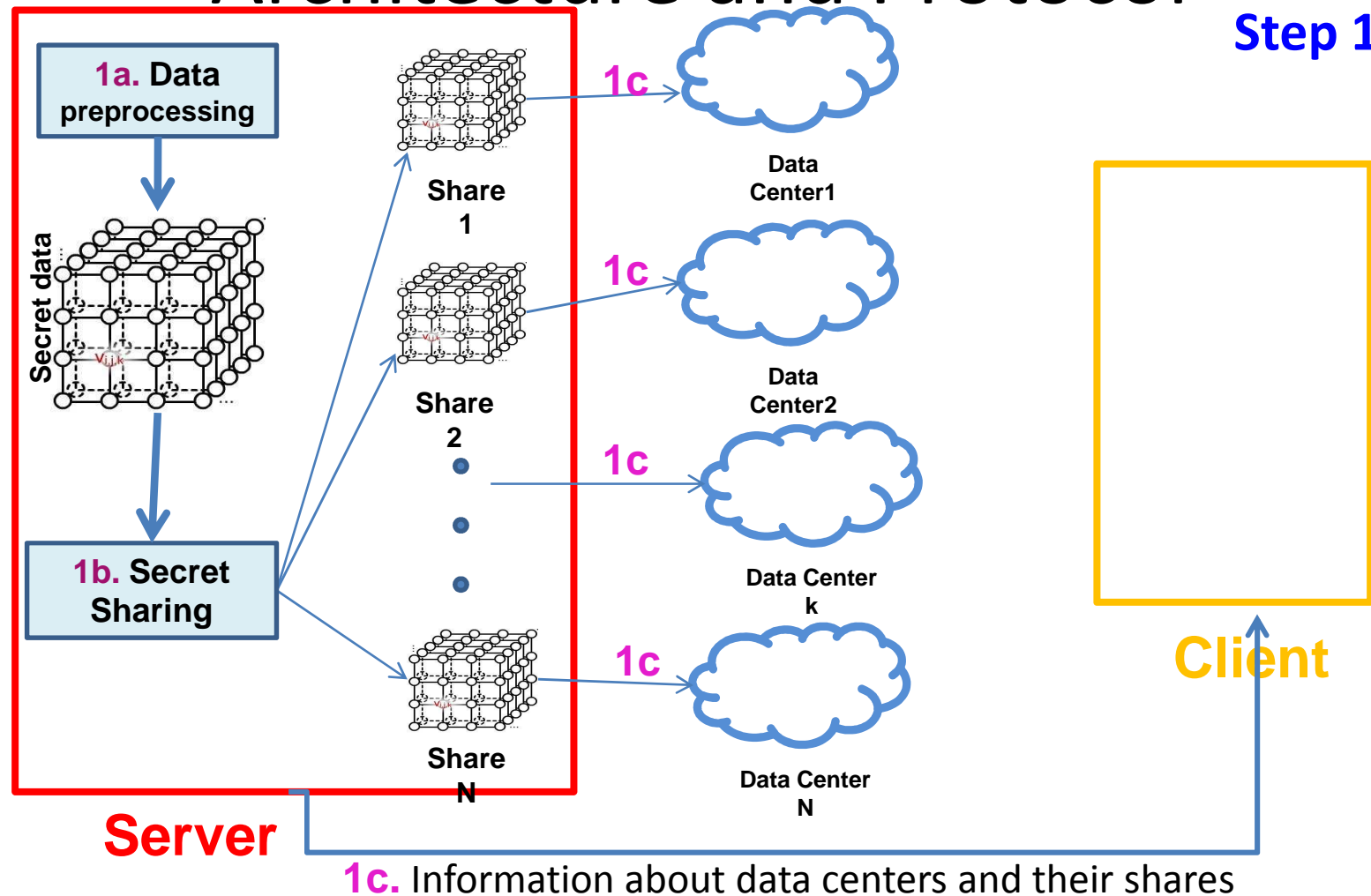


Original image

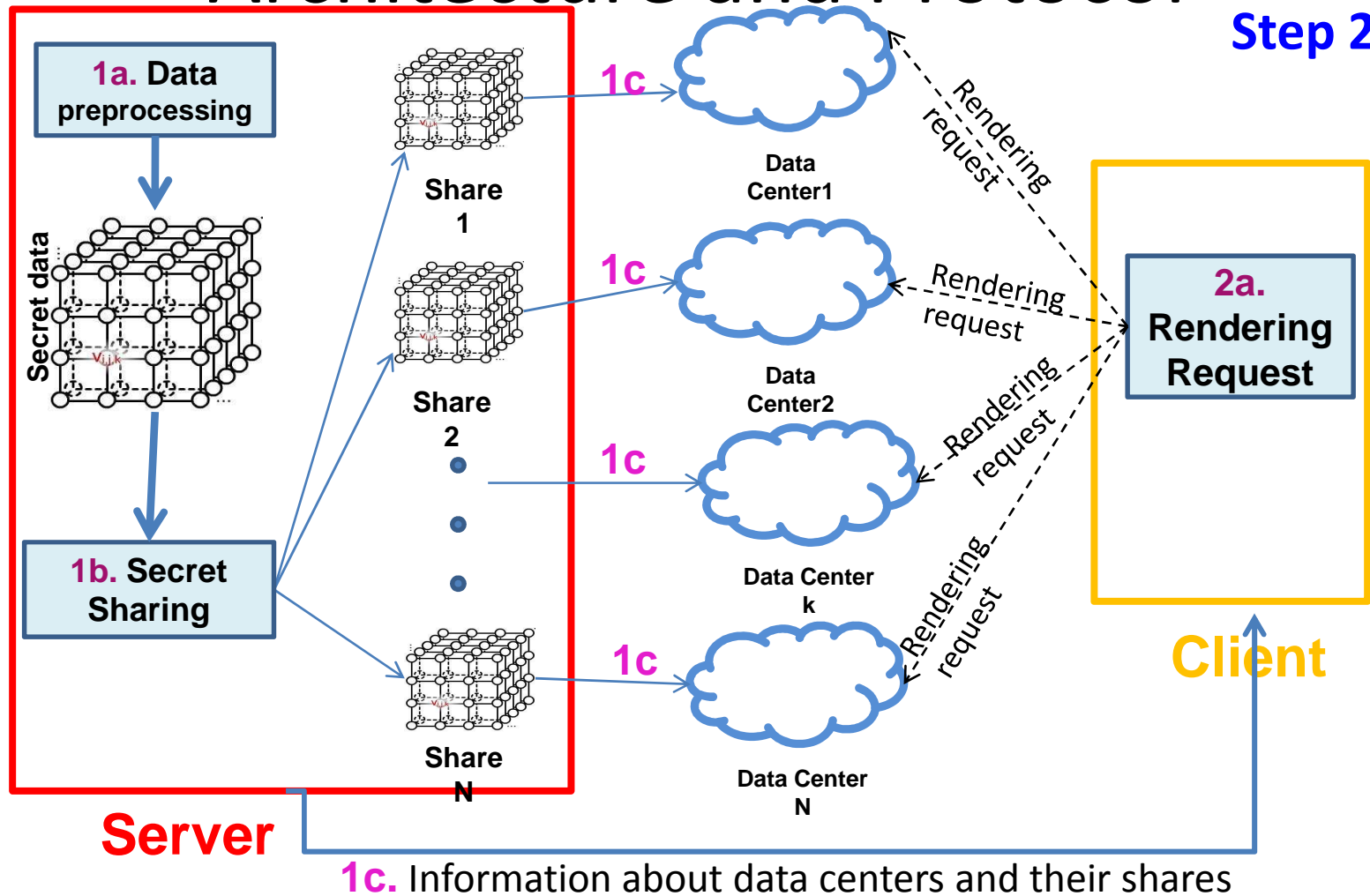


Color transformed
images

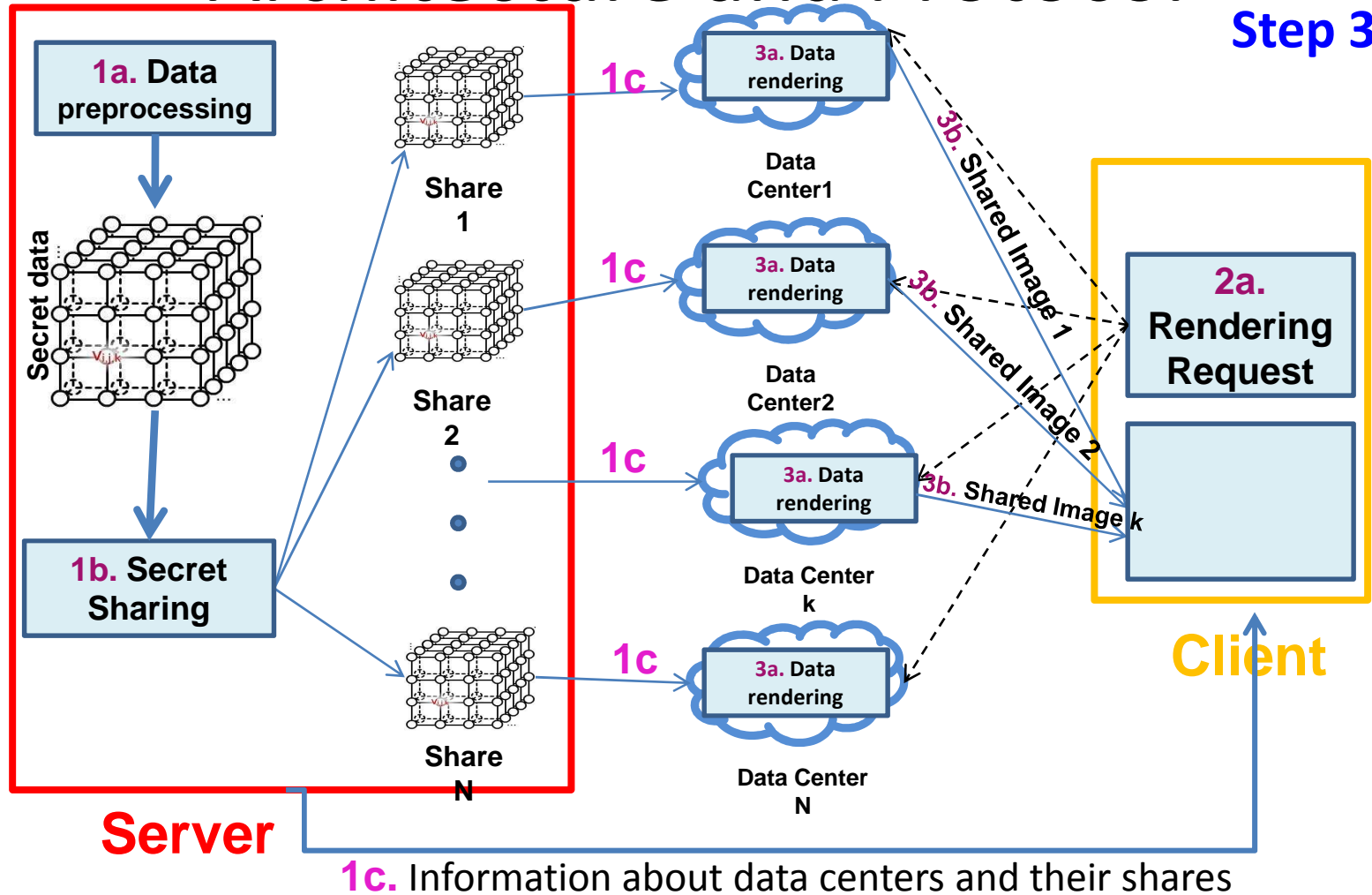
Cloud-based Secure Rendering (CSR): Architecture and Protocol



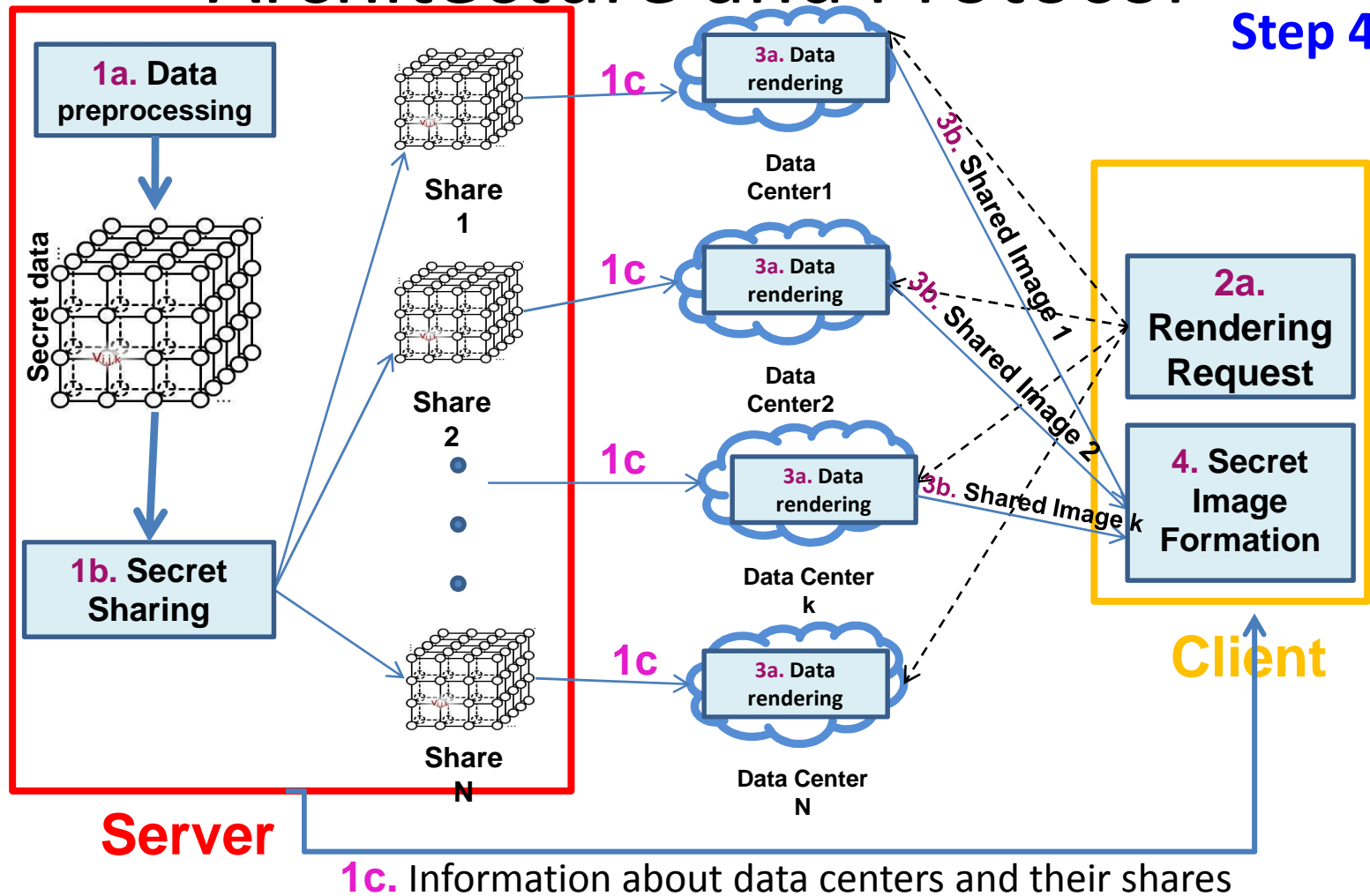
Cloud-based Secured Rendering (CSR): Architecture and Protocol



Cloud-based Secured Rendering (CSR): Architecture and Protocol



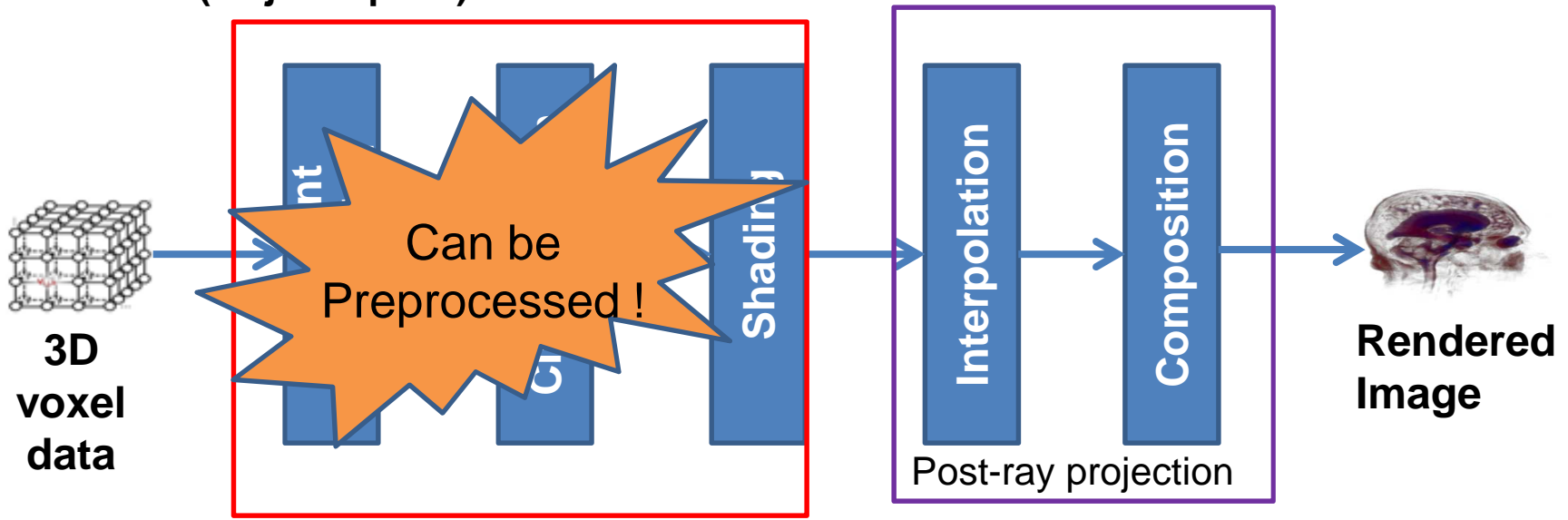
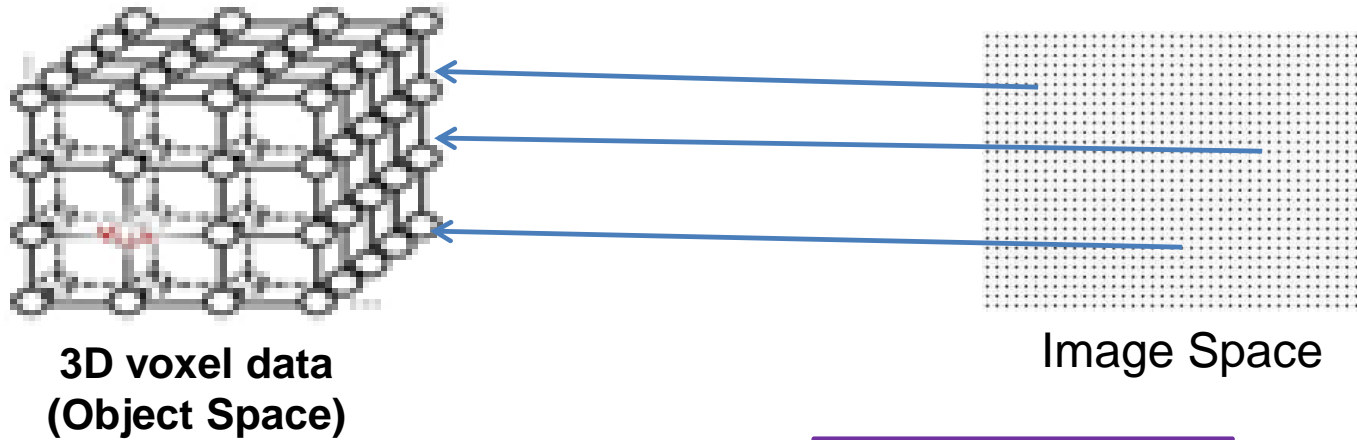
Cloud-based Secured Rendering (CSR): Architecture and Protocol



Cloud-based Secured Rendering (CSR)

- **Observation:** data rendering must be integrated into Shamir's Secret Sharing.
- We propose **secure volume ray casting** by integrating one of the popular 3D data rendering technique, i.e. *pre-classification volume ray-casting* , into secret sharing.

Pre-classification Volume Ray-casting: Pipeline





Secure Volume Ray-casting: Challenges

- **Challenge 1:** Interpolation and composition consists of real number arithmetic operations and Shamir's secret sharing is not compatible with real number
- **Solution:** Modify pre-classification volume ray-casting to make it compatible with Shamir's secret sharing.
- **Challenge 2:** Which preprocessed information to secret share so that each share voxel grid is render-able and rendering can also be accelerated.
- **Solution:** Secret share preprocessed data (each RGB component) of pre ray-projection step into n number of shares. Opacity value is not shared.

Modification of pre-classification volume ray-casting

- **Goal:** Modify ray-casting so that Shamir's secret sharing is applicable to it.
- **Solution:**
 - Convert the real data used in interpolation to integer by rounding it off by d decimal places and multiplying 10^d to the rounded off value.
 - Convert the real data used in composition to integer by rounding it off by f decimal places and multiplying 10^f to the rounded off value.
 - In secret sharing, use a prime number that is greater than $255 \times 10^{d+f}$
- *Is this scheme lossless?*
- $C_r(X, V) = C(X, V) + E^{\text{tot}}(C(X, V), d, f)$. where, $E^{\text{tot}}(C(X, V), d, f)$ is the error in rendered color.

Cloud-based Secured Rendering (*CSR*)

- Information theoretically secured 
- High data overhead 
 - ✓ Client needs $3kb+8$ number of bits to reconstruct color of one pixel (where, b is no of bits required by one color component of one pixel of a shared image)
 - ✓ **For an acceptable image quality:** Total data size *five* times more than the data size of conventional rendering .
- *CSR* need to be optimized

Optimization 1: *CSR-RGB*

- **Observation:** The rendering operation of individual color component (i.e. R , G , B) are sequential
– Sequentially for R , G , B sequentially for each pixel function:

$H(x, y)$

**Data overhead still high
for
latency sensitive applications**

- Prime
- Data overhead (bits required for each color component of a sampled image)

Optimization 2: *LW-CSR-RGB*

- An alternate way of integrating secret sharing with pre-classification volume ray-casting
 - Modify Shamir's secret sharing by excluding modular prime operation
 - Pre-classification volume ray-casting is not modified
- Use $(k, k+1)$ secret sharing method
- Restrict the value of x to restrict the pixel value of a share image
- Convert real value of rendered color component to integer by rounding it off by e decimal places and multiplying 10^e to the rounded off value

Optimization 2: *LW-CSR-RGB*

- Requires 35% less no of bits than *CSR-RGB*
- Is it as secure as *CSR / CSR-RGB* ?
- **No.** It does not use modular prime operation





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Experimental Setup

- Hardware

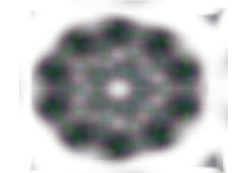
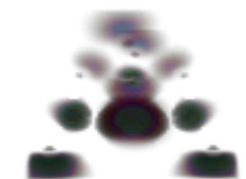
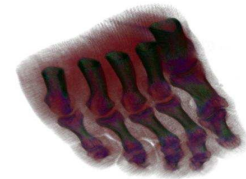
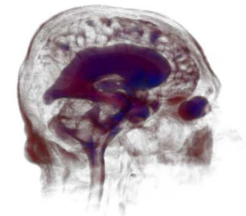
- Server, Cloud data center, and Client simulated in a note book powered by:
 - Intel Core 2 Duo 2.00 GHz processor
 - 4 GB of RAM
 - Mobile Intel 965 Express Chipset Family display adapter

- Software

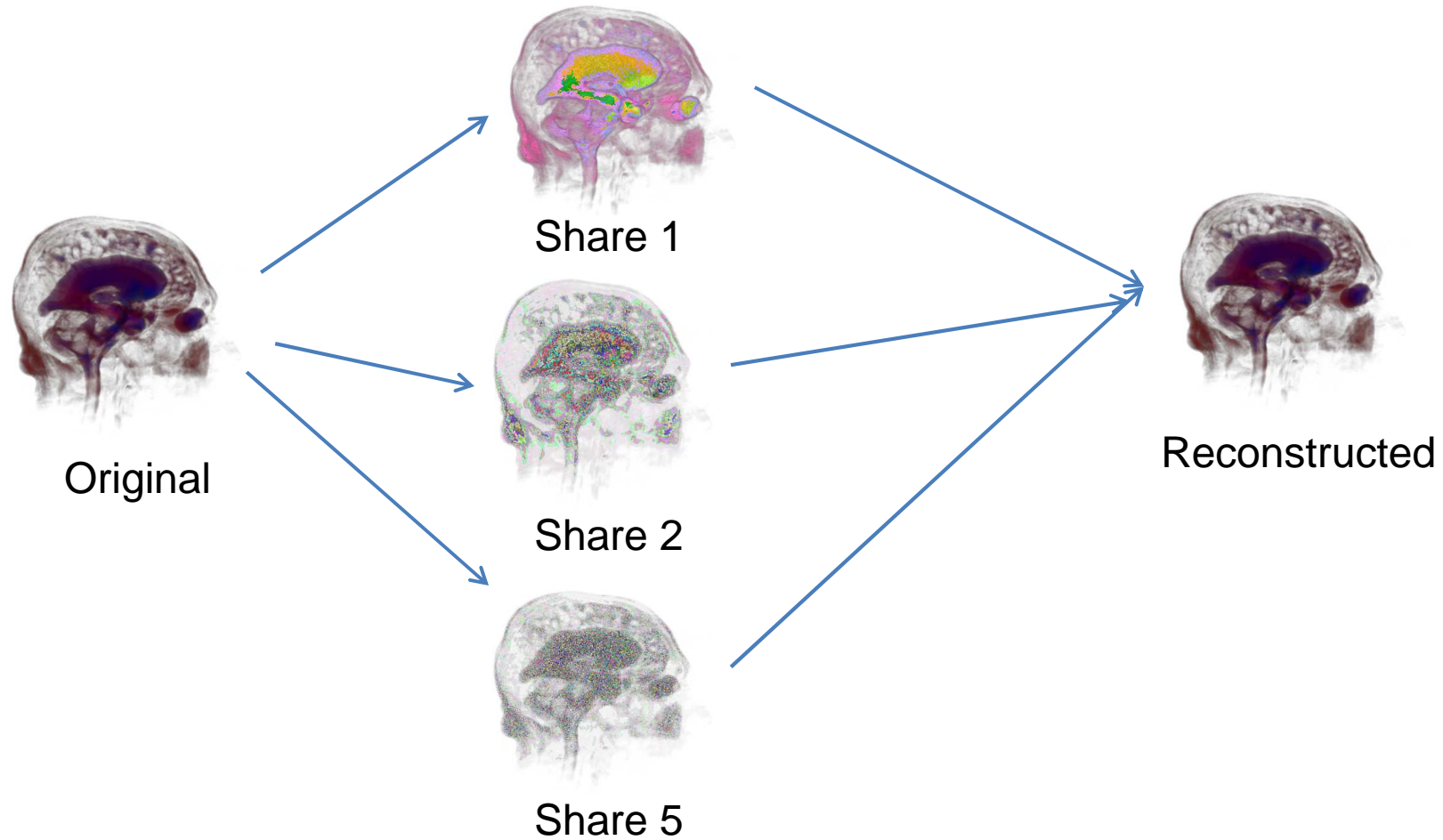
- Customized VTK 5.8.0 visualization package that has:
 - Pre-classification volume ray-casting
 - Integrated (3,5) Secret Sharing for *CSR*, *CRS-RGB* and (3,4) secret sharing for *LW-CSR-RGB*.

Data Set

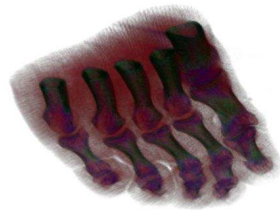
	Dimension	Size
Head	256 X 256 X 124	7.8 MB
Foot	256 X 256 X 256	16 MB
Iron port	68 X 68 X 68	307.3 KB
Bucky	32 x 32 X 32	32.2 KB



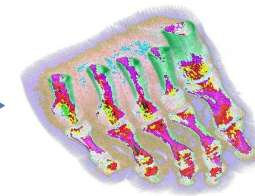
Results: Single view point



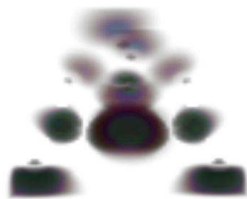
Results: Single view point



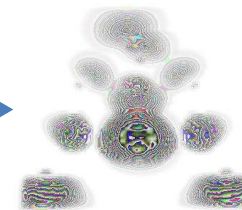
Original (foot)



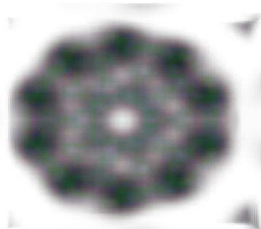
Share



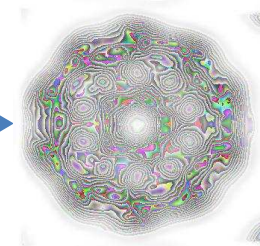
Original (iron port)



Share

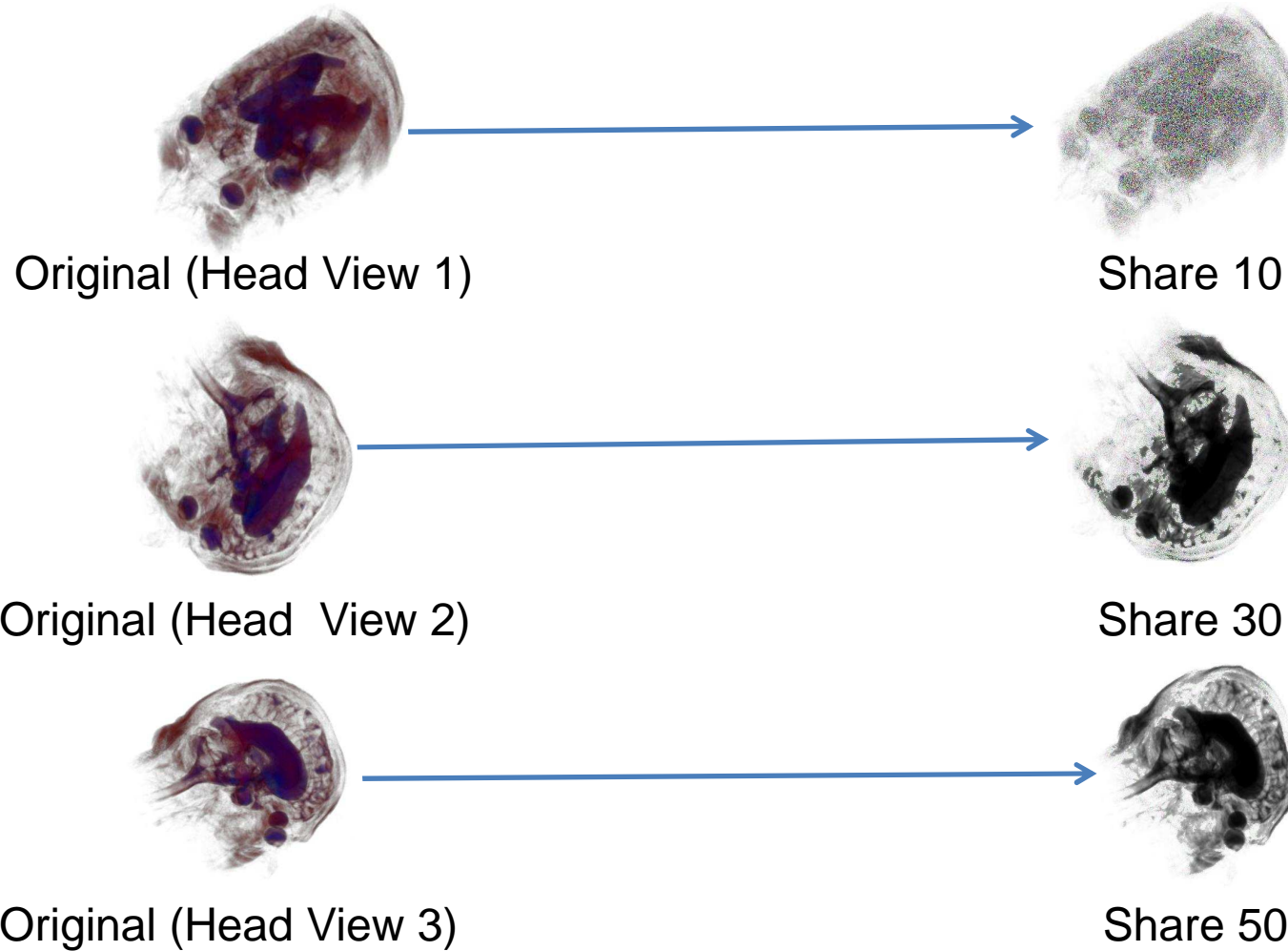


Original (Bucky)



Share

Results: Multi view point



Demo

Head MRI volume data

*Rendered Image
(Secret Image)*

*Conventional Server-
Side Rendering*

*Share Image
Rendered in a Data
Center*

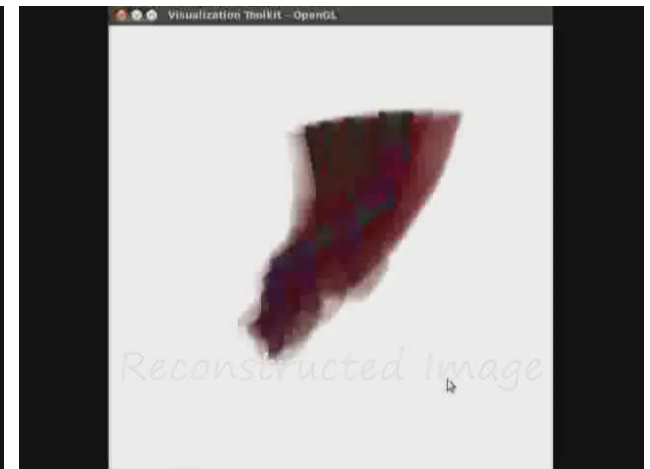
*Cloud-based Secure
Rendering*

*Image Reconstructed
at Client*

Foot volume data

*Rendered Image
(Secret Image)*

*Conventional Server-
Side Rendering*



Analysis

We performed:

- ✓ Security Analysis.
- ✓ Privacy Analysis.
- ✓ Error Analysis.
- ✓ Performance Analysis.
- ✓ Latency Analysis.

n : total number of available data centers.

k : minimum no of data centers required by client

Security Analysis

❖ Information theoretical security:

- ✓ CSR is information theoretically secured – Use of a higher prime number does not affect.
- ✓ CSR-RGB and LW-CSR-RGB are information theoretically secured with some information loss - For LW-CSR-RGB with $k = 3$, the probability of an adversary being able to infer a secret pixel: $1 / 1648020$.

❖ Perseverance of data integrity:

- ✓ CSR and CSR-RGB preserve data integrity with probability $\omega_i = 1 - h_a * g_i^n$, where, g_i is the probability that adversary is able to tamper medical data of a single cloud data center and h_a is the probability that all tampering are equivalent and homomorphic to secret sharing.
- ✓ LW-CSR-RGB preserve data integrity with probability $\omega_i' = 1 - h_a * g_i^{k+1}$.
- ✓ If $n = k$, then $\omega_i = \omega_i' = 1 - g_i$

Security Analysis Cont.

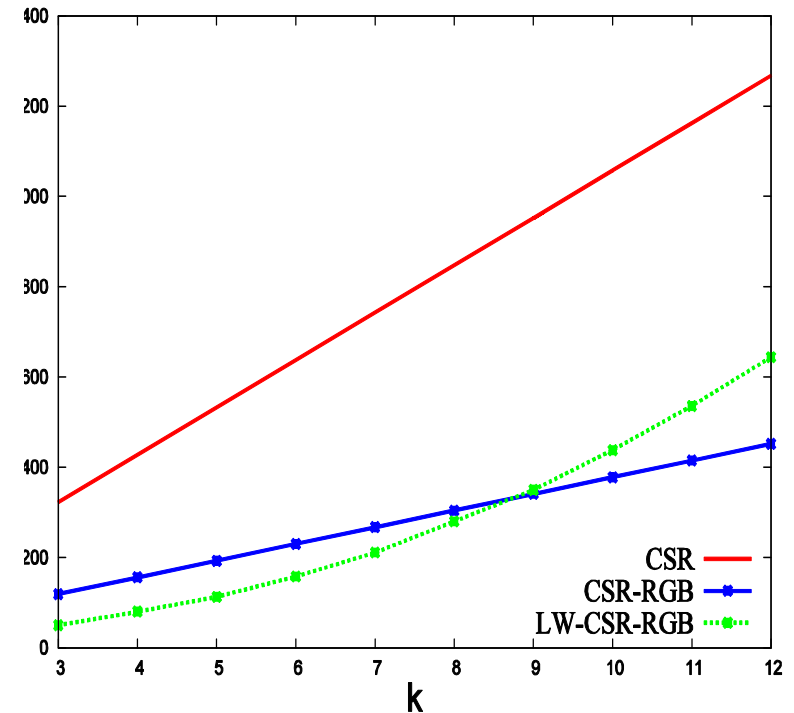
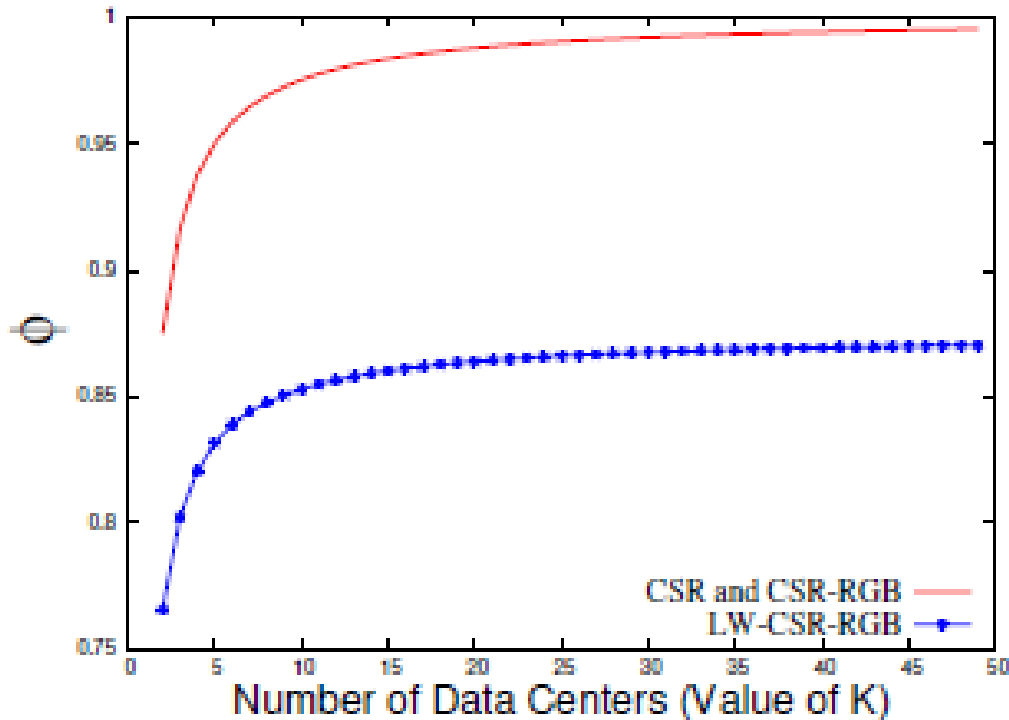
❖ Perseverance of data recoverability:

- ✓ *CSR* and *CSR-RGB* preserve data recoverability with probability $\omega_r = 1 - g_r^{n-k+1}$, where, g_r is the probability that a cloud data center is unable to send its share image to client.
- ✓ *LW-CSR-RGB* preserve data recoverability with probability $\omega_r' = 1 - g_r^2$.

❖ Perseverance of data confidentiality:

- ✓ *CSR*, *CSR-RGB*, and *LW-CSR-RGB* preserve data confidentiality with probability $\omega_c = 1 - g_c^k$, where, g_c is the probability that adversary is able to read medical data of one cloud data center.

Security Analysis Cont.



$n = 12, g_c = 0.2, g_i = 0.15, g_r = 0.3, \text{ and } h_a = 1$

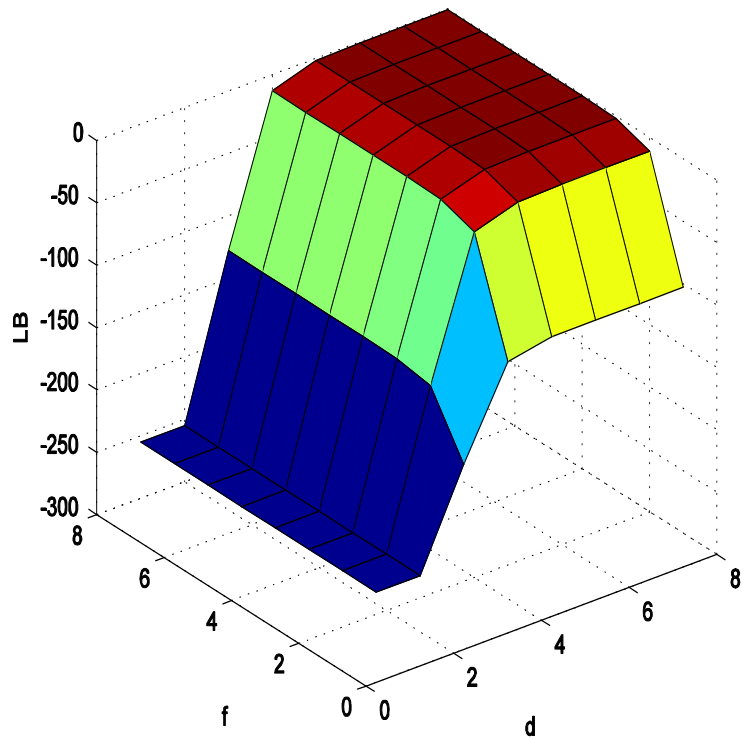
Effect of k on overall security.

Privacy Analysis

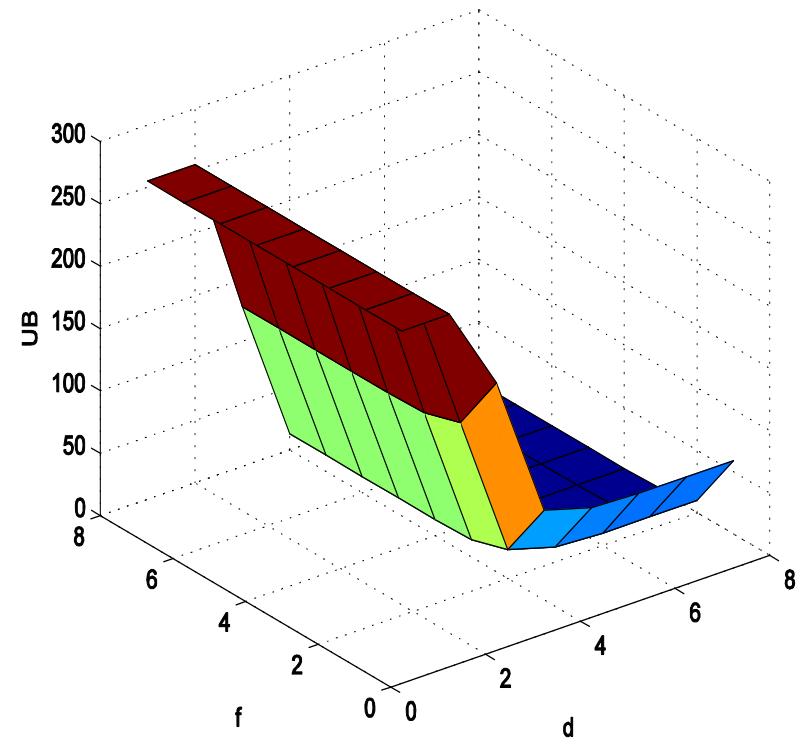
- ❖ Privacy loss of a patient $\Gamma = \Gamma_i * \Gamma_d$, where, Γ_i is degree of identity loss and Γ_d is degree of loss of disease information.
- ❖ CSR, CSR-RGB, and LW-CSR-RGB minimize Γ by:
 - ✓ not disclosing the explicit identity (I_{who} information) of a patient (minimization of Γ_i) to cloud data center.
 - ✓ not disclosing the disease information of a patient to cloud data center (minimization of Γ_d).

Error Analysis

❖ Error introduced by *CSR* and *CSR-RGB*



Lower bound



Upper bound

Error Analysis

❖ Error introduced by *LW-CSR-RGB* is bounded by:

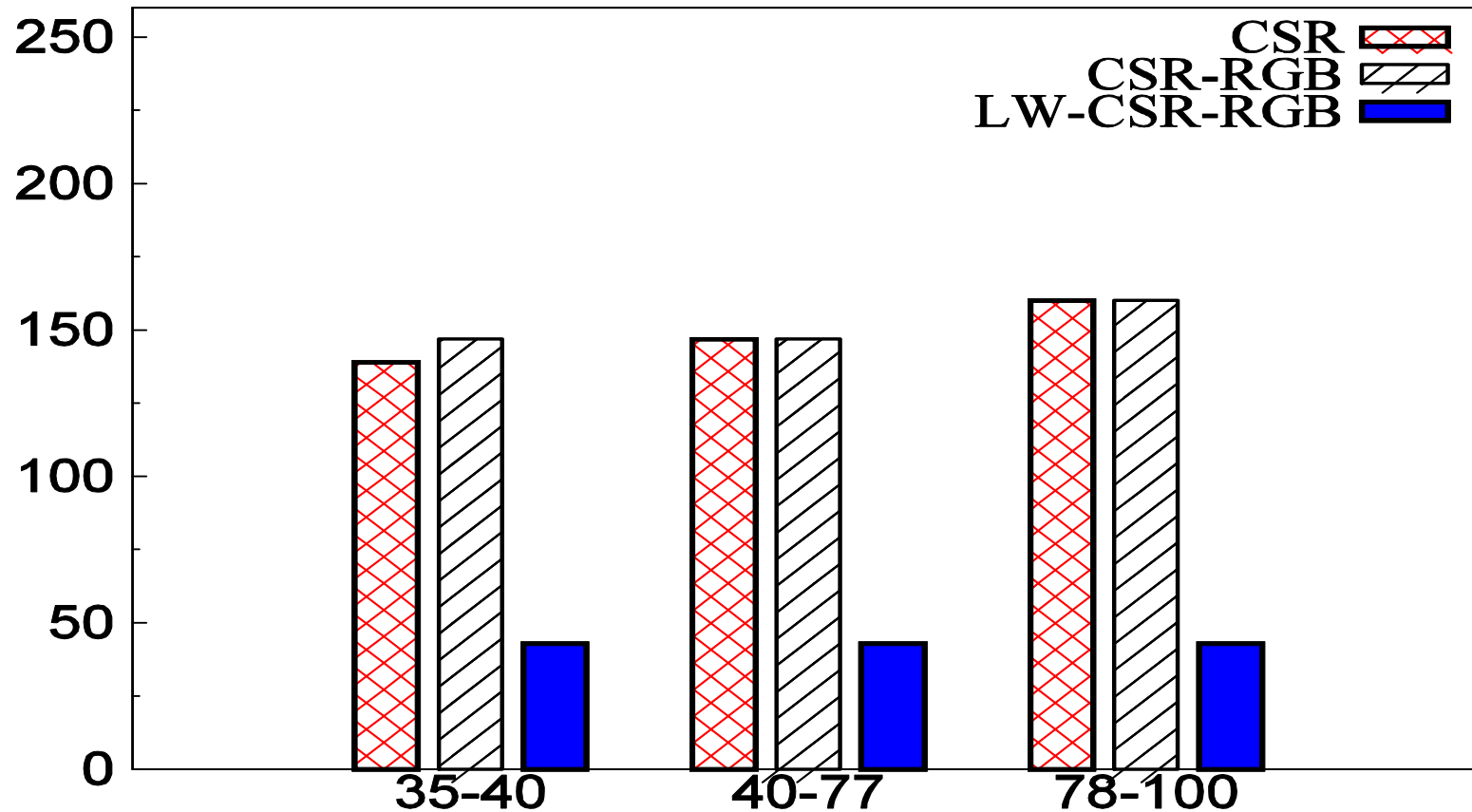
$$\pm \left(\left| \pm 5 \times 10^{-(e+1)} \times \sum_{i=1}^k t_i \right| + 1 \right)$$

where, t_i is the interpolating factor of i^{th} share image.

Performance Analysis

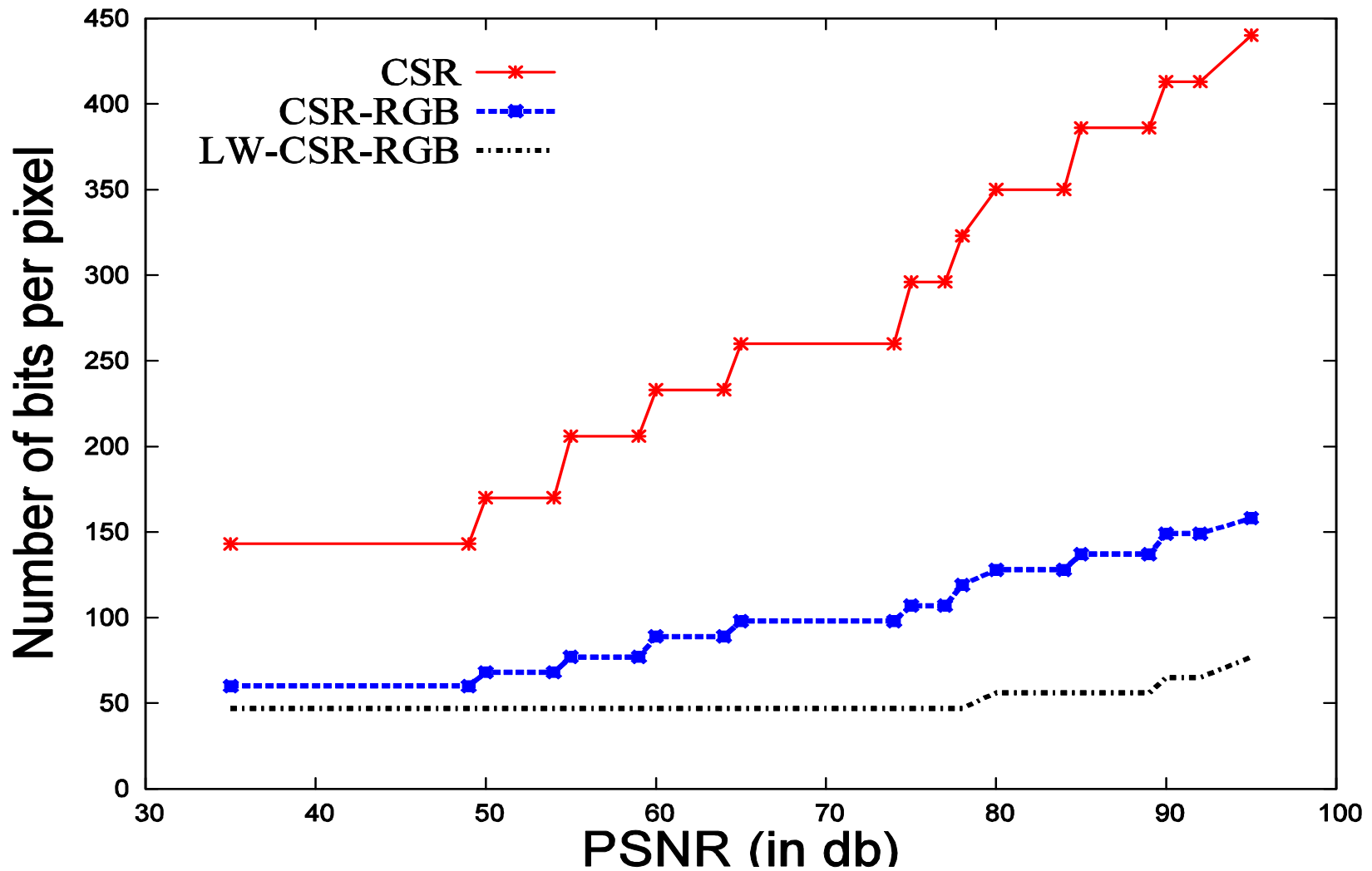
- **Computation steps :**
 - Creation of shares from secret (performed by server as preprocessing step)
 - Ray-casting of shares (Similar to normal non-secure ray-casting)
- **Overhead**
 - **Two types:** data overhead and computational overhead
 - Both independent of dimension and size of volume data
 - Both overheads proportional to dimension of image space

Performance Analysis: Computational Overhead

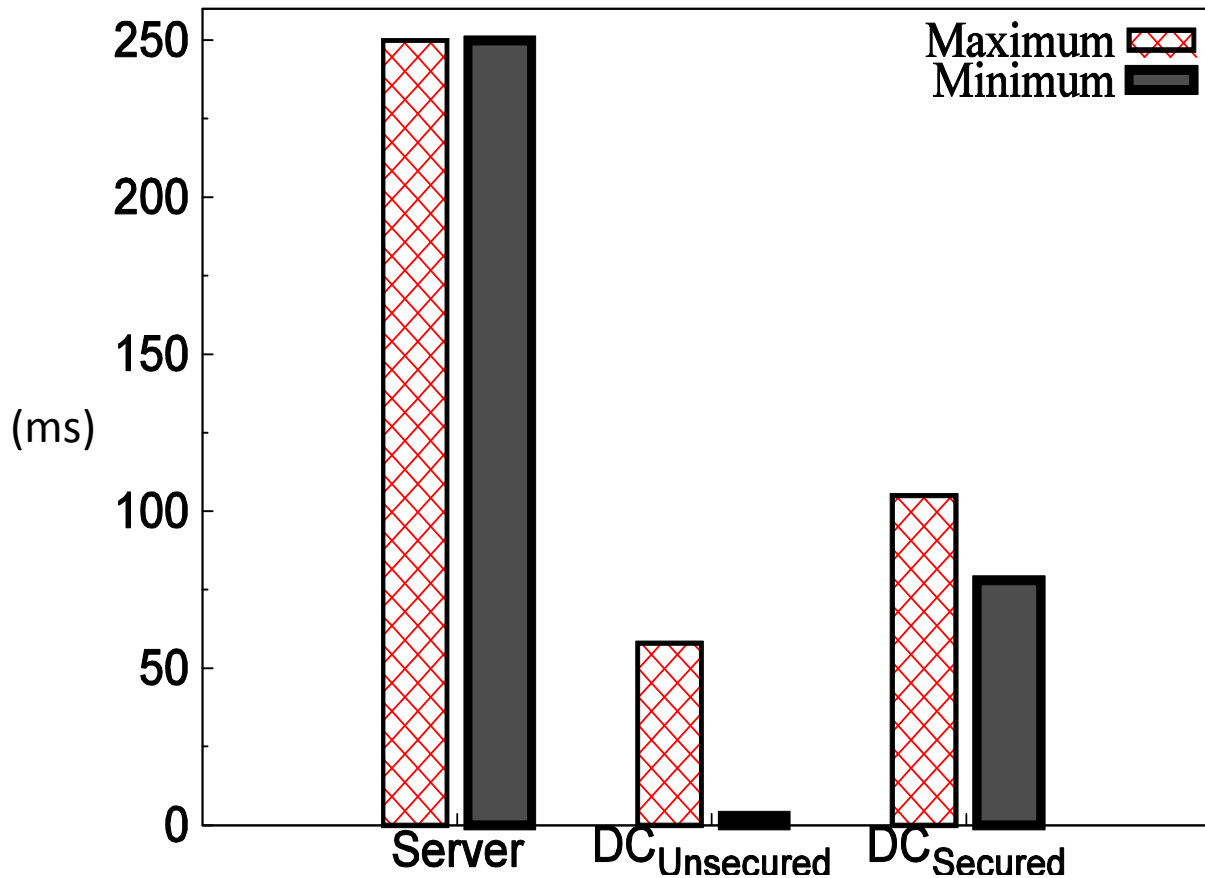


- ✓ PSNR (X-axis) vs. computational overhead (in ms)
- ✓ Performed on *512 X 512* image space

Performance Analysis: Data Overhead



Latency Analysis: Unlimited bandwidth



1. Server at Singapore
2. Client at Winnipeg
3. Cloud data centers at Toronto, Vancouver, Winnipeg, California, and New York.

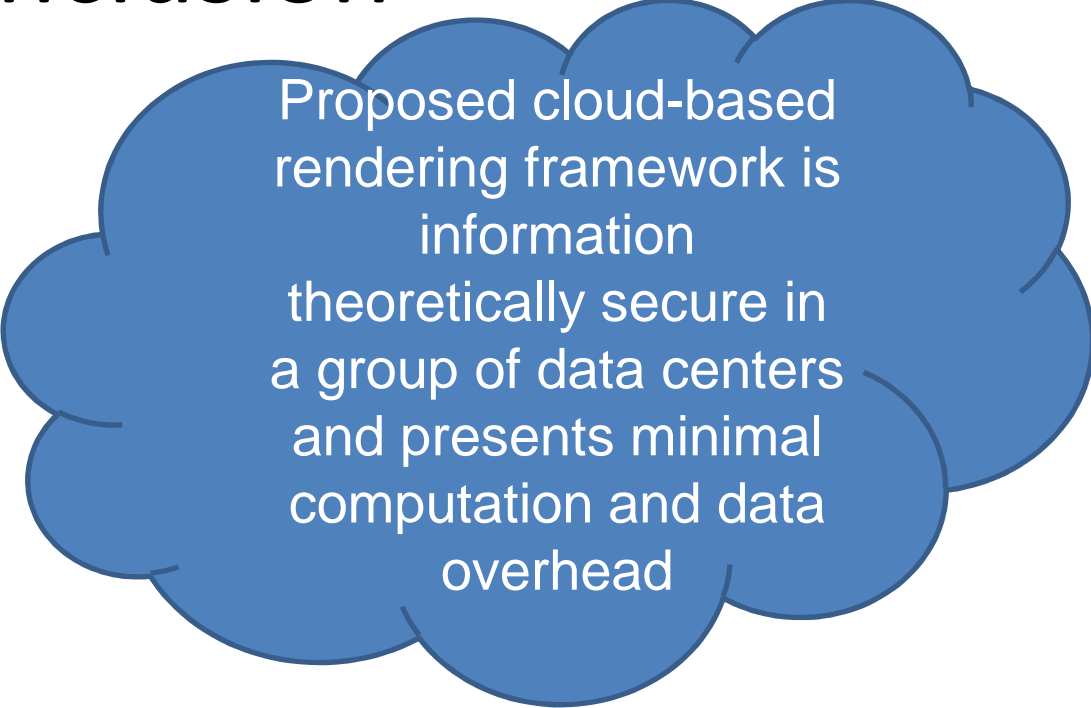
Visualization latencies of *Conventional Server-side Rendering*, *Cloud-based Rendering* (DC_{Unsecured}), and *Secure Cloud-based Rendering* (DC_{Secured}).



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Conclusion

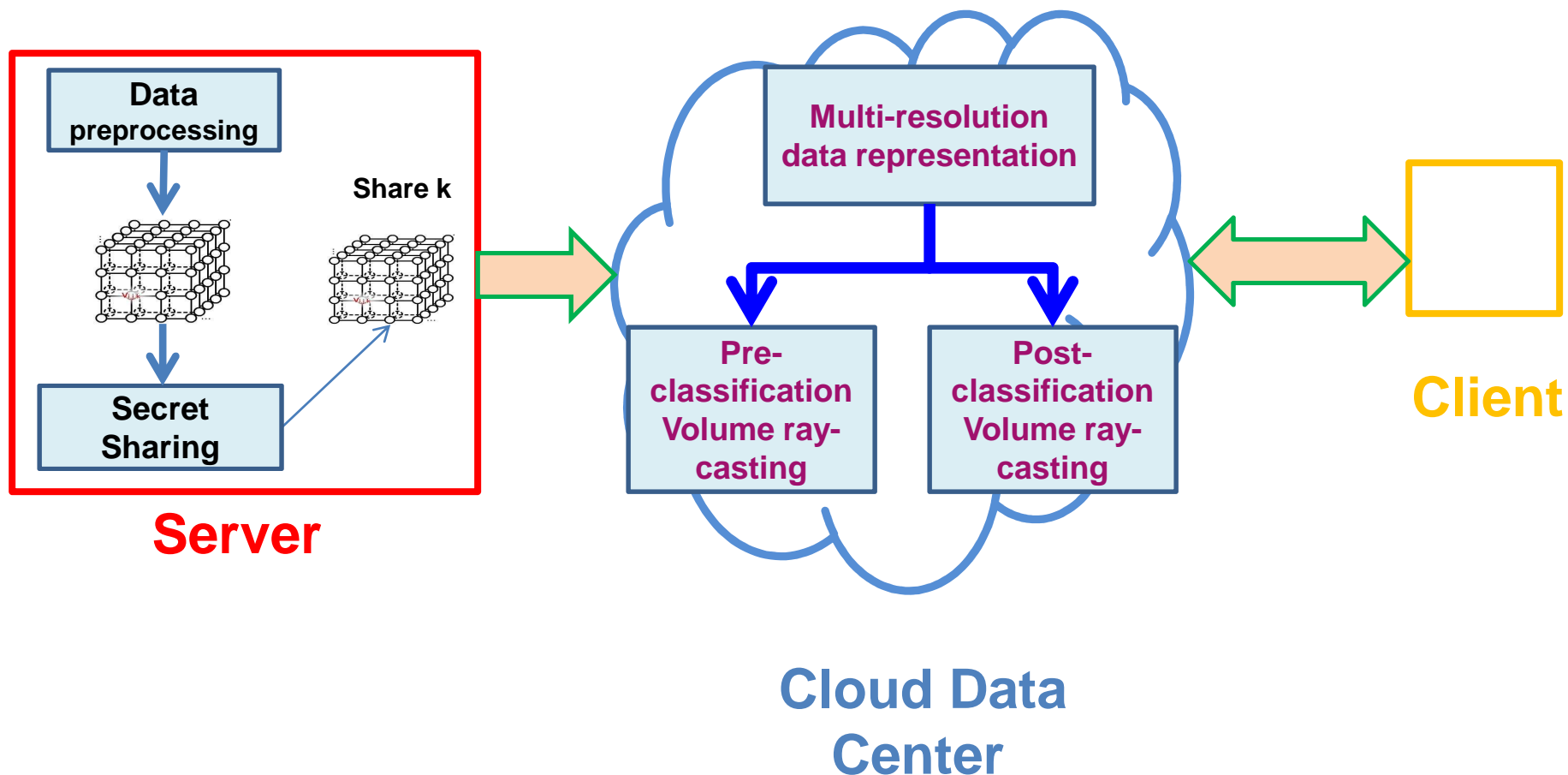


Proposed cloud-based rendering framework is information theoretically secure in a group of data centers and presents minimal computation and data overhead

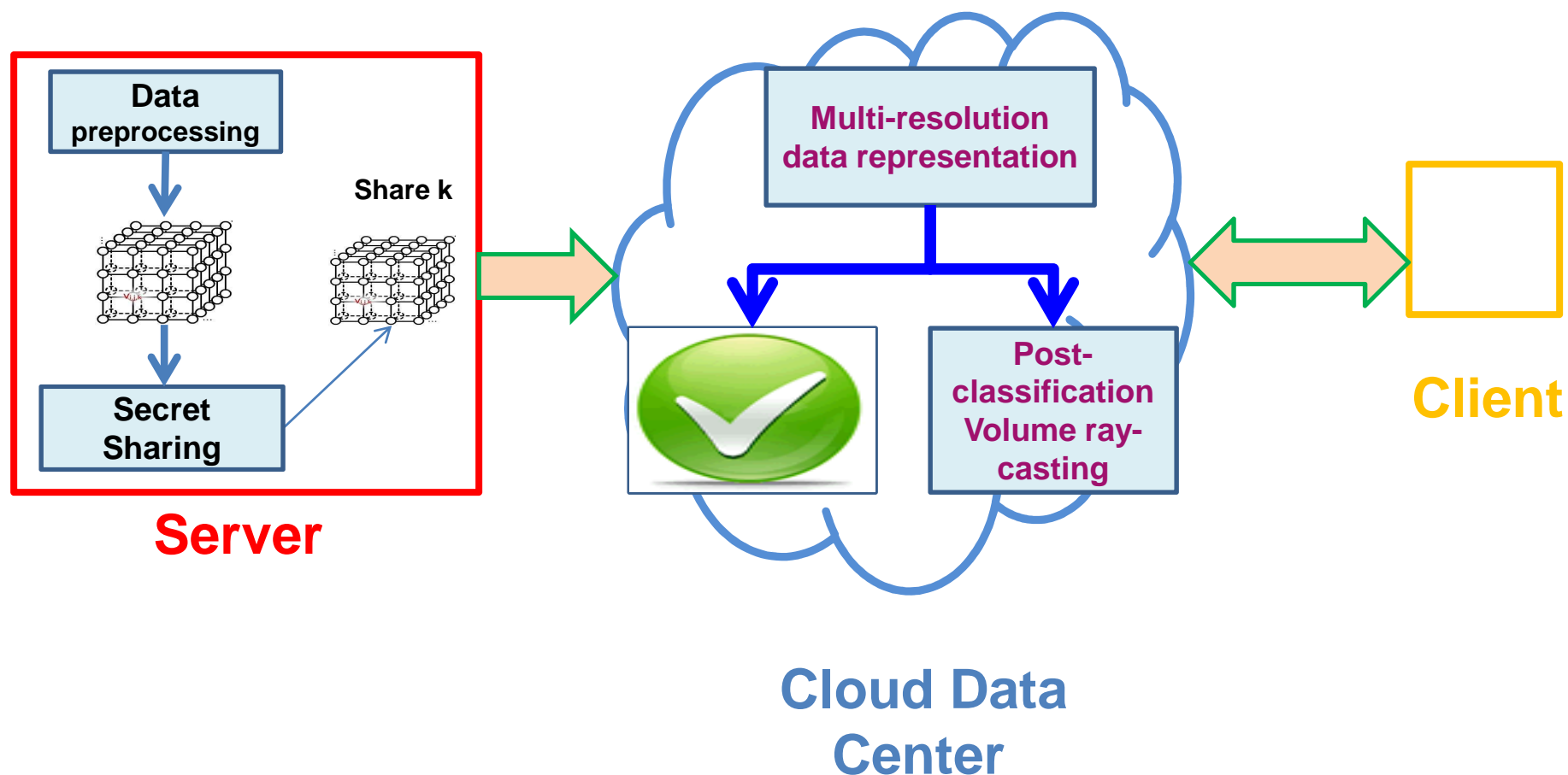


<http://www.writeawriting.com/wp-content/uploads/2011/12/Definition-of-a-Conclusion.jpg>

The broader picture !

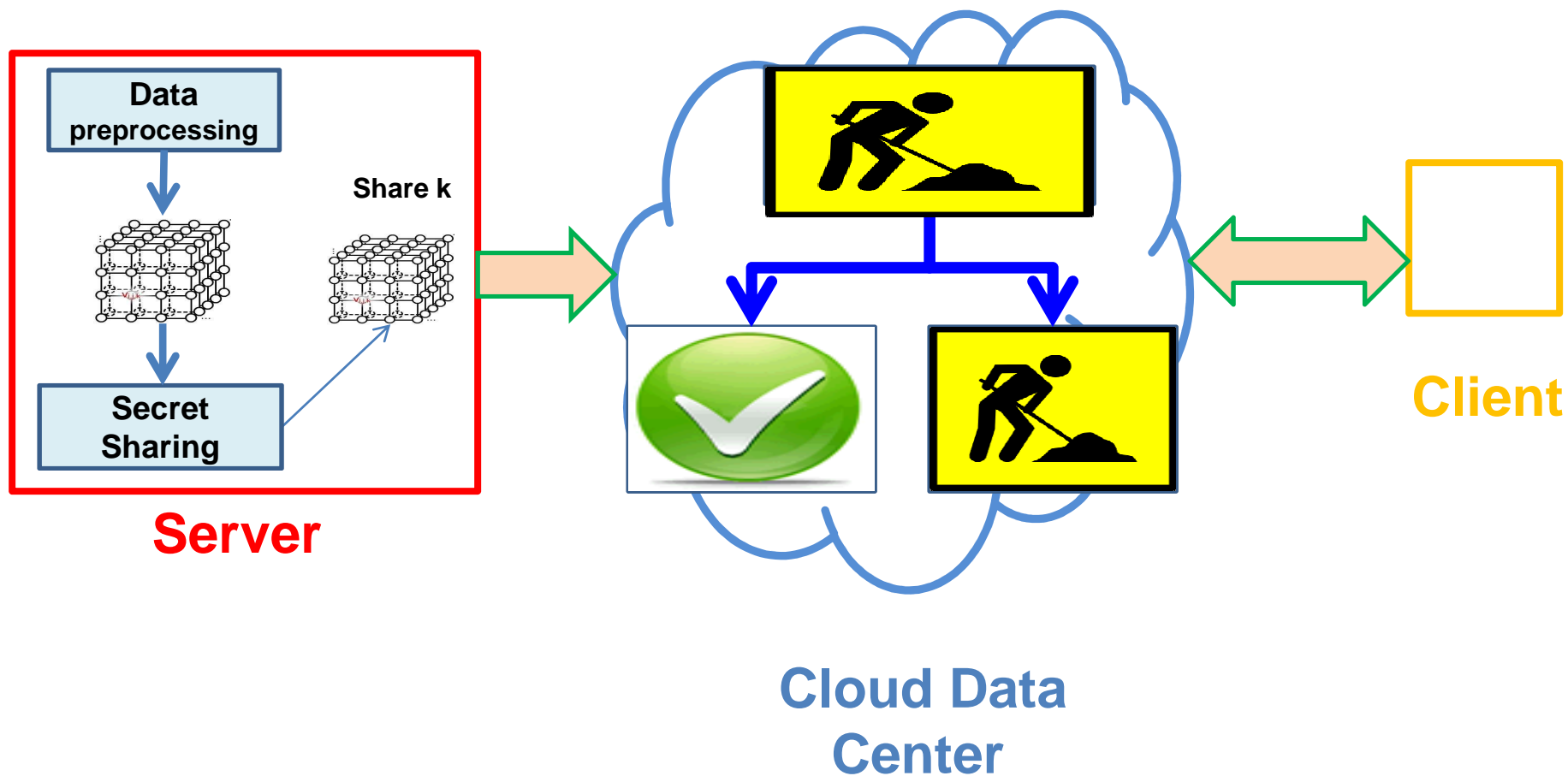


Work done!



M. Mohanty, P. K. Atrey and W.-T. Ooi. Secure cloud-based medical data visualization. The ACM International Conference on Multimedia (ACMMM'12), October 29-November 2, 2012, Nara, Japan.

On-going Research



Future Work

