2014 Global Game Jam session at UAlbany
1st ICSI201 Intro. to Computer Science Extra Credit Opportunity.


2. Exactly during which periods of time did you attend the game jam? Extra credit requires that you either visit for a minimum total of 1 1/2 hours of time and answer all the questions; OR you register and fully participate (which entails a Friday late afternoon to Sunday afternoon time commitment plus $10 which provides you with some meals and snacks). Please DON'T spend the full time and money except if you really really want to and it doesn't interfere with your regular studies.

If you registered and fully participated, just convey electronic evidence of that to Prof. Chaiken and skip the questions. Visiting on Saturday, or Sunday before noon is best for answering the questions.

Friday__________________________________________________(answer like 7:30PM-9:00PM)
Saturday________________________________________________
Sunday___________________________________________________

Visit at least two teams. On Saturday or Sunday they might invite you to do some testing and ask you how you like or suggest improving some game features.

3. Idea of the game being made by one team plus name if available________________________________________________________
   Idea of the game being made by the other team plus name if available__________________________________________________

   Interview at least two people who are working on their game by programming. Begin by telling them you've just started a computer science major introduction to programming with Java course; mention Prof. Chaiken if you wish.

4. Ask to be shown one interesting statement the person programmed:
   What language was it written in?
   Write a copy on the reverse side of this sheet. (you may abbreviate or omit some internal parts if it is more than 2 lines long.)
   After asking the person, write in your own words, very roughly, WHAT IS THE PURPOSE OF THAT STATEMENT? (don't use more space beyond the lines below)

5. Repeat question 4 for different interesting statement:
   What language was it written in?
   Write a copy on the reverse side of this sheet. (you may abbreviate or omit some internal parts if it is more than 2 lines long.)
   After asking the person, write in your own words, very roughly, WHAT IS THE PURPOSE OF THAT STATEMENT? (Don't use more space beyond the lines below)

6. Ask and briefly report how one programmer first learned to program__________________________________________________
That's all!

For credit: Name printed clearly_______________________________________________________
Sign the statement below: None of my answers written above or below were faked. I give permission to the professor to include anonymous selections from my answers in course materials.

Convey a paper or electronic copy to Prof. Chaiken by Thursday, Jan. 30. Extra credit for the equivalent of one extra lab exercise will be awarded for successfully answering all the questions on this sheet. I don't ask or expect 201 students to fully participate unless they have the time and they desire to share some fun with game makers. NO ADDITIONAL 201 credit beyond this for fully participating. Full participation means you name is in your team's final roster.

Space for copies of the two programming language statements that were explained to you.