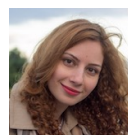


Multi-Task Modeling of Student Knowledge and Behavior



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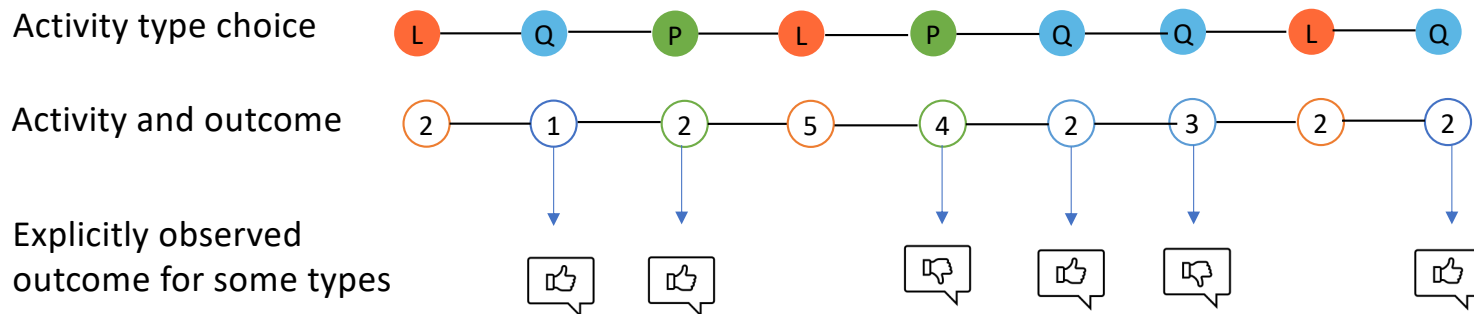


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General problem

- Modeling
 - interrelations between parallel input sequences
 - in multi-type sequential data
 - between activities with implicit and explicit observations
- Predicting
 - Next sequence item (task 1) and outcome (task 2)



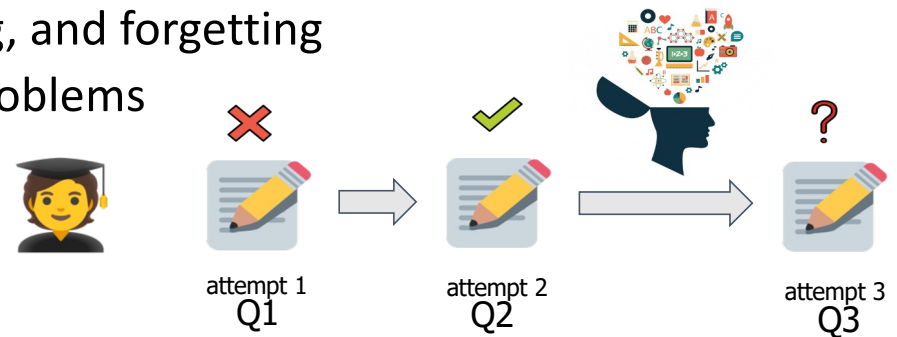
Application Context: Student Modeling

- Online education systems
 - Enabling distance learning and abundant courses
 - Attracting more and more students
 - Promoting the development of Educational Data Mining (EDM)
- Essential EDM problems
 - Student Knowledge Tracing (KT)
 - Student Behavior Modeling (BM)



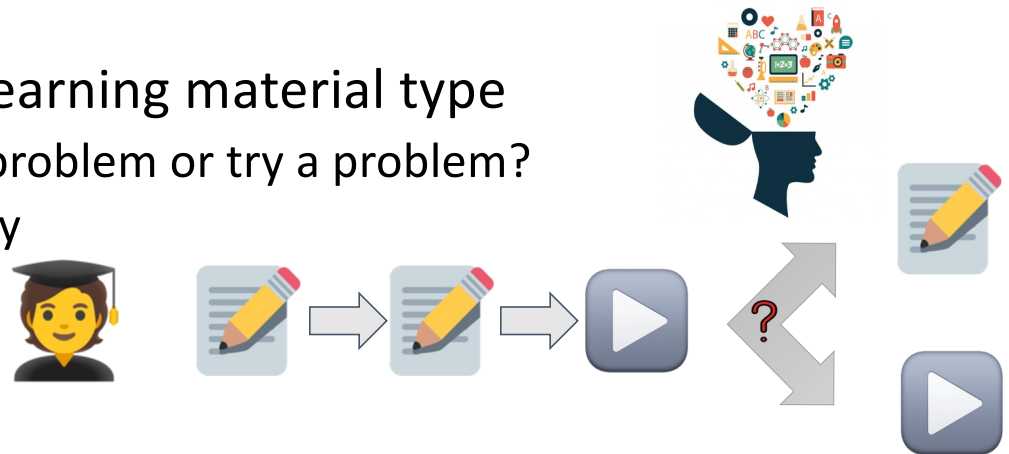
Student Knowledge Tracing (KT)

- Objectives
 - Given observed student history and performance
 - Quantify student knowledge level while learning
 - Predict students' future performance
- Challenges
 - Multi-type: learning from non-assessed and assessed
 - Sequence: knowledge increase, learning, and forgetting
 - Sparsity: too few attempts, too many problems
 - Noise: slipping and guessing answers

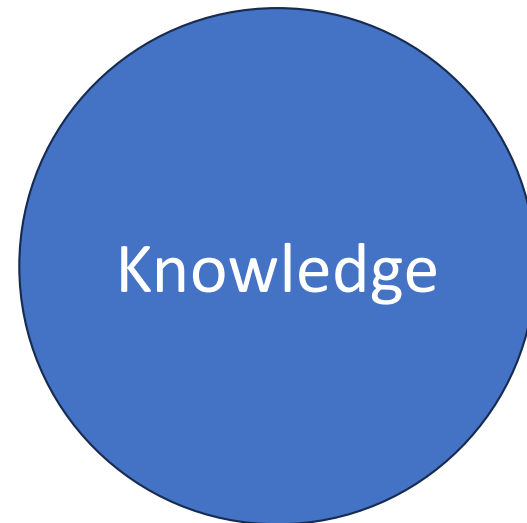


Student Behavior Modeling

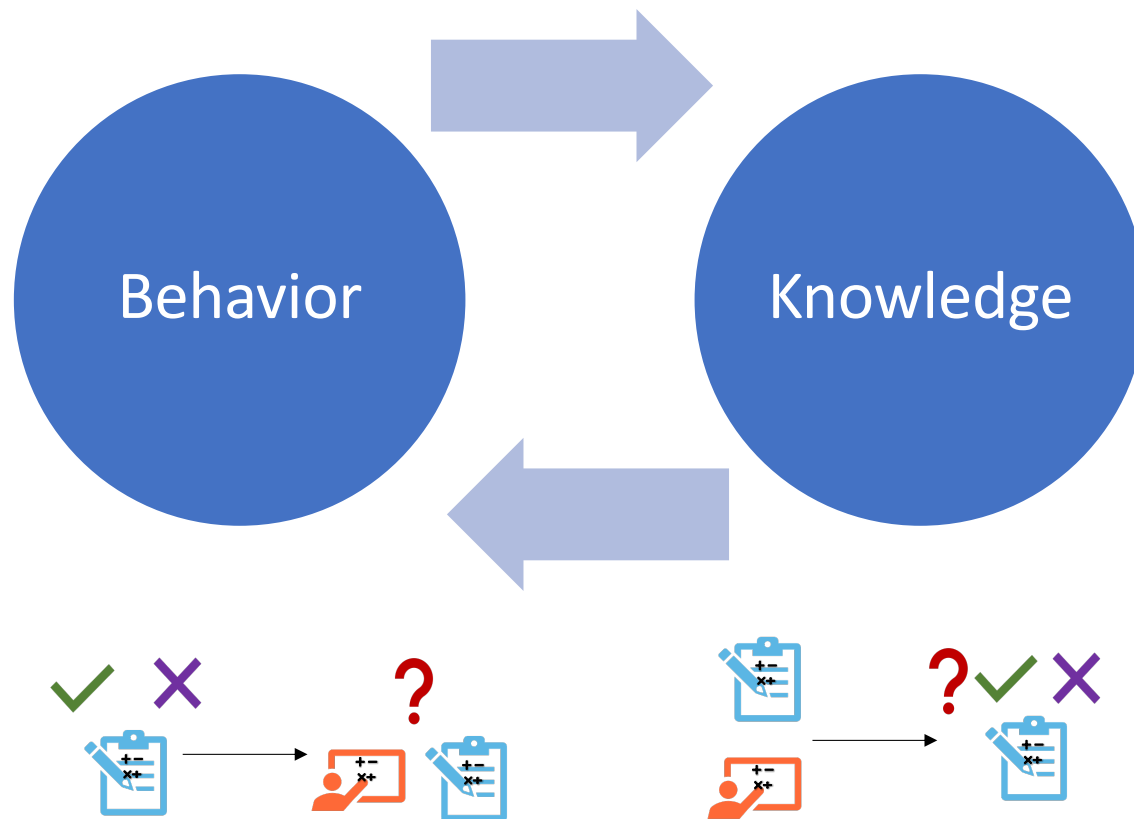
- Understanding students' behavior patterns during the learning process
 - Preference for learning materials
 - Engagement
 - Procrastination
- Modeling choice / preference of learning material type
 - Read a book chapter after failing a problem or try a problem?
 - Different students choose differently



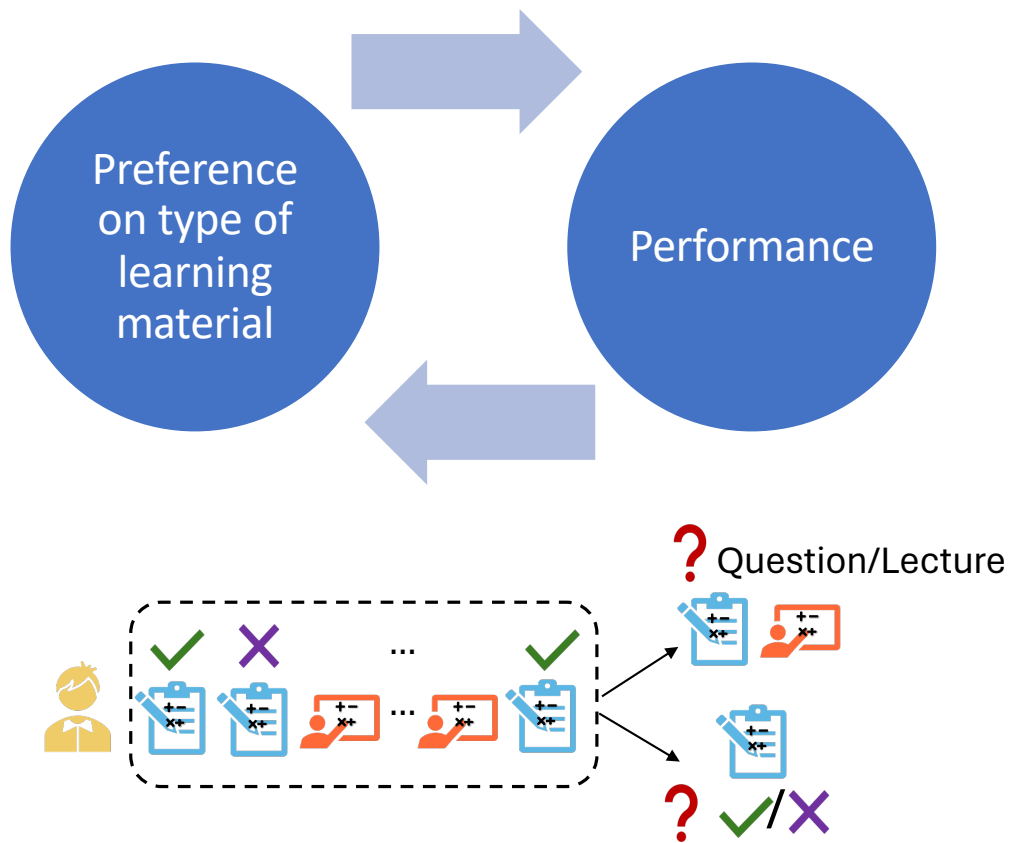
KT and BM have been addressed independently



What about their interrelations?

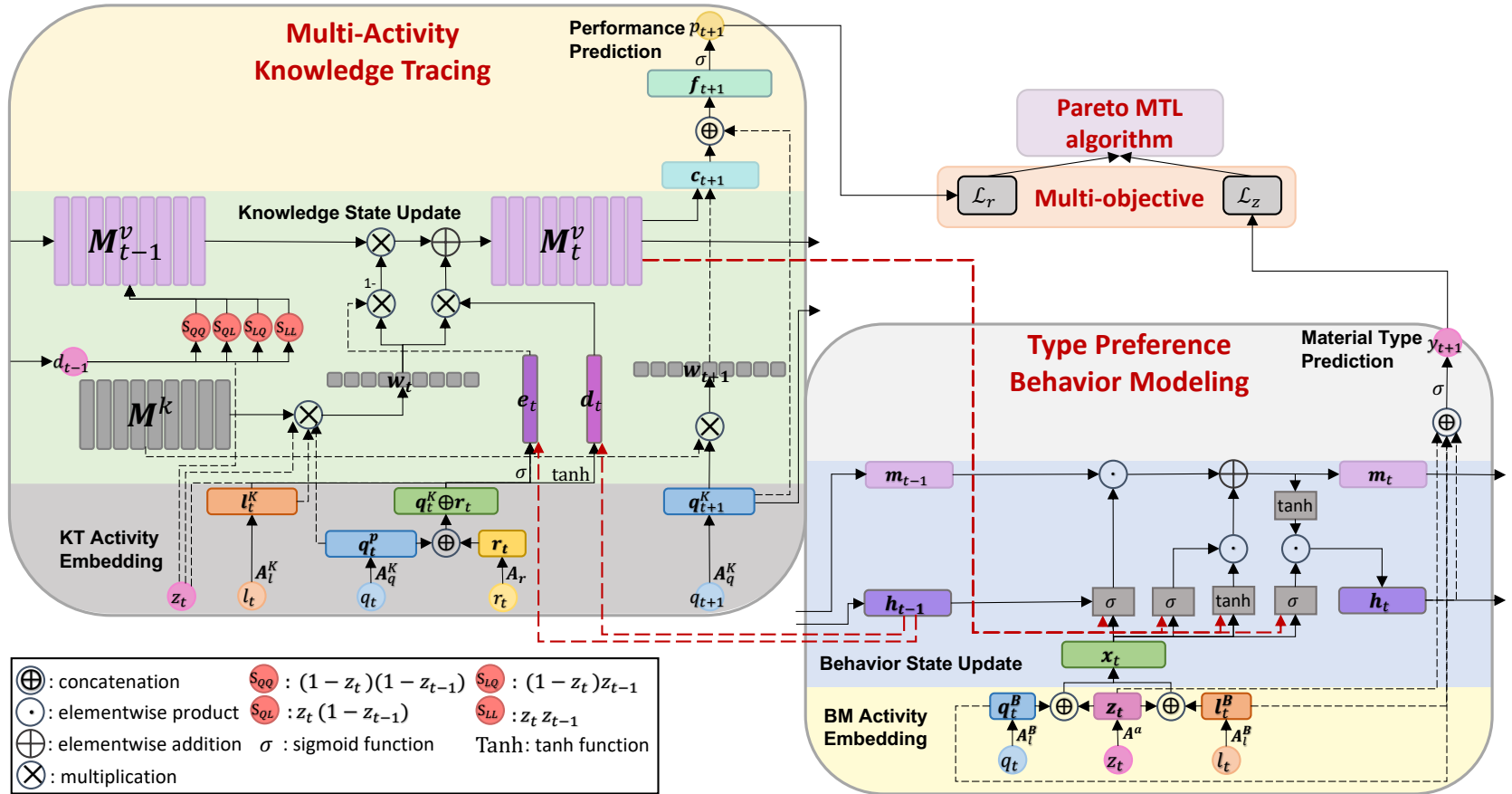


Let's model knowledge and behavior simultaneously

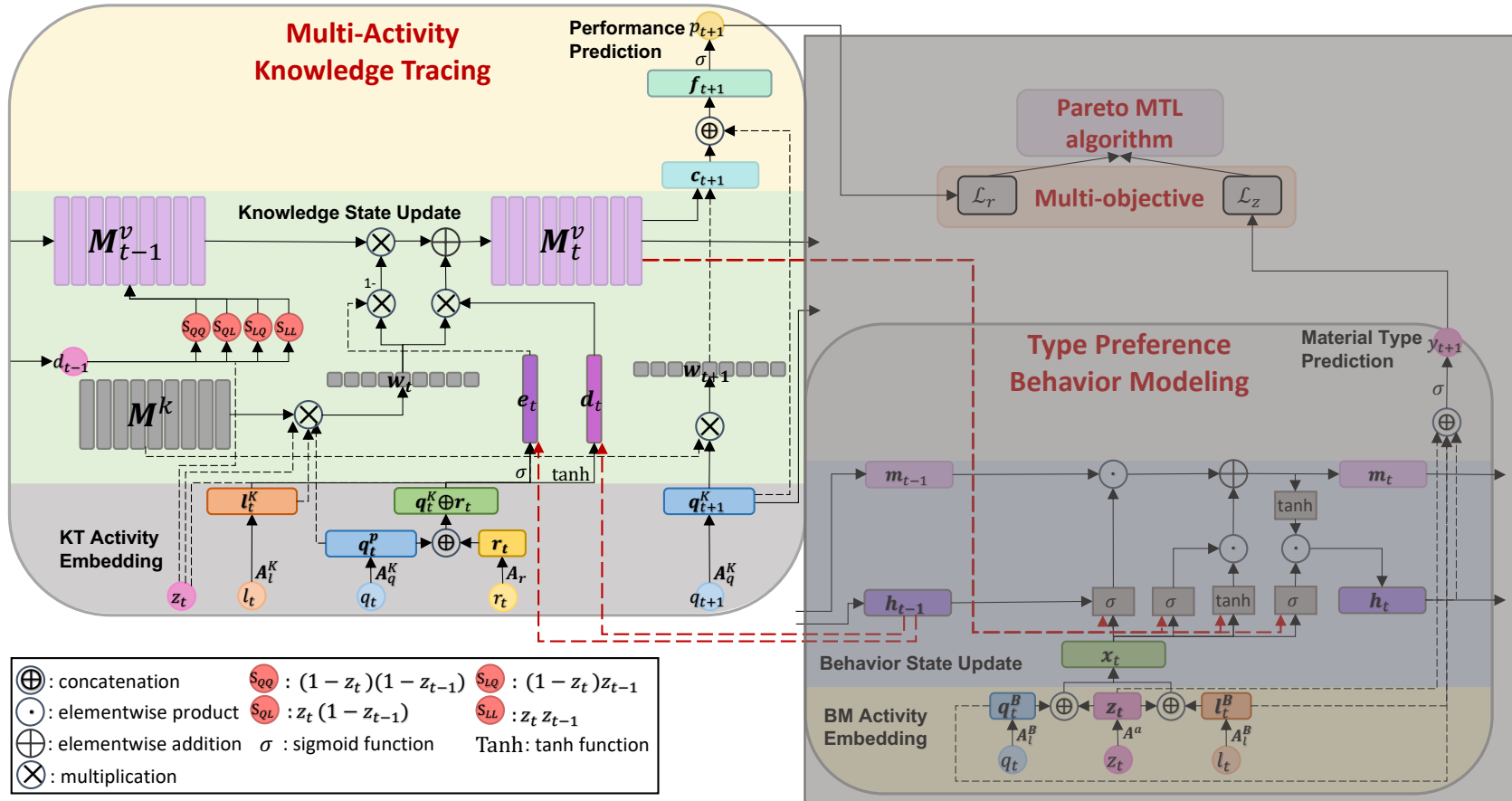


- Challenges:
 - representing knowledge and preference behavior states
 - modeling information transfer between the two tasks
 - balancing task objectives for mutual benefit

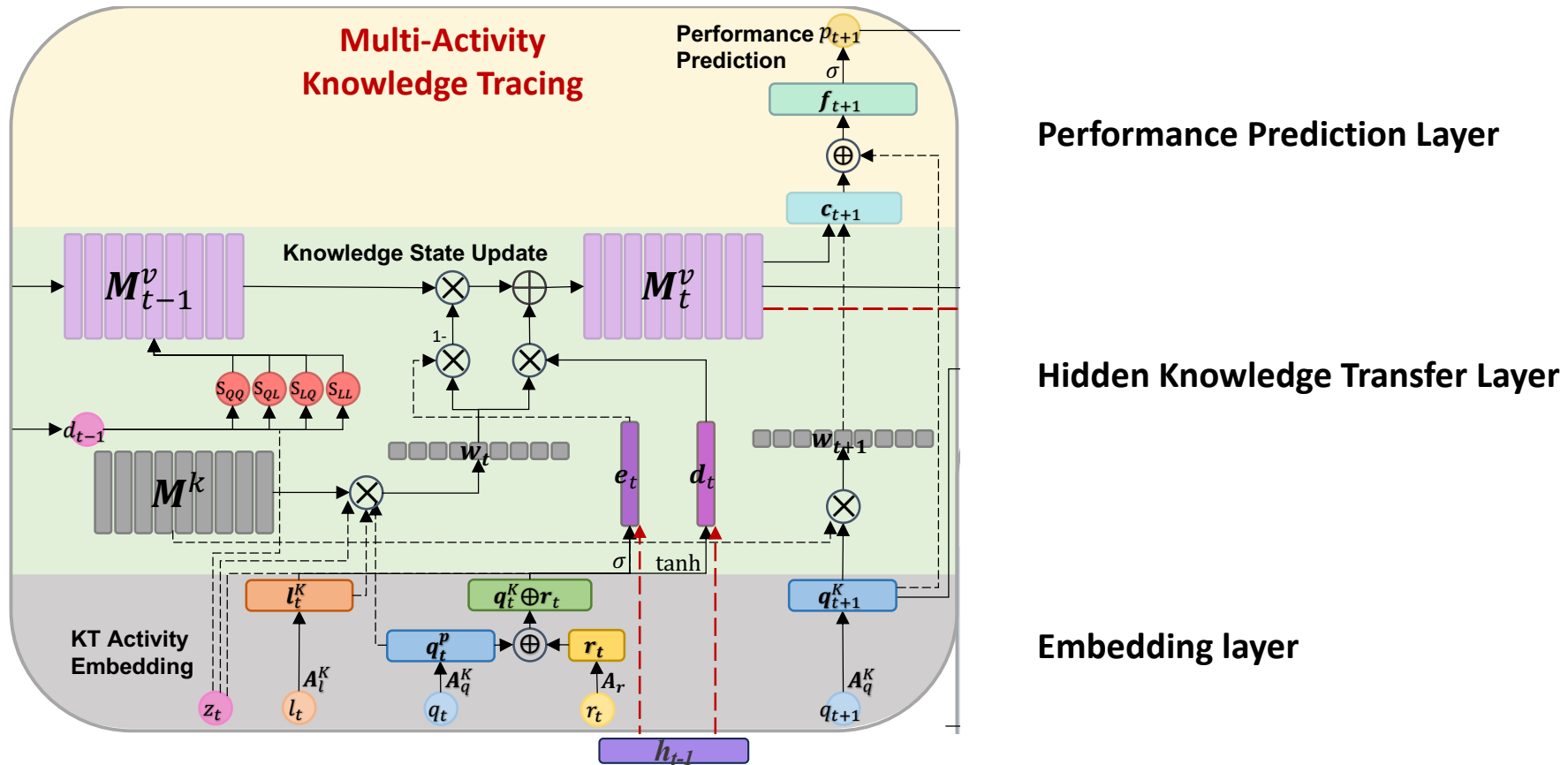
Multi-Task Student Knowledge and Behavior Model (KTBM)



Multi-Activity Knowledge Tracing

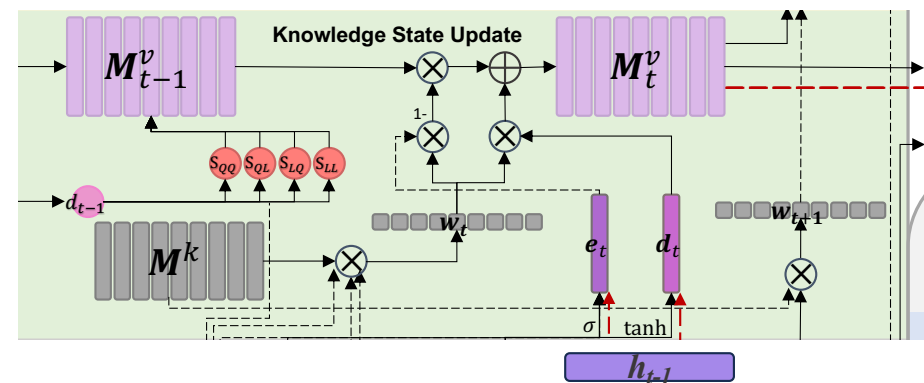


Multi-Activity Knowledge Tracing



Multi-Activity Knowledge Tracing – Knowledge Transfer

- Represents dynamic student knowledge
 - Based on dynamic key-value memory networks
 - M^k : latent concept features
 - M_t^v : student's mastery state
- Models how knowledge transfers between different activity types
 - Using separate knowledge transfer matrices enabled by transition indicators
 - E.g., $S_{QL} = z_t(1 - z_{t-1})$
- Considering behavior state
 - h_{t-1} : From the BM component



Multi-Activity Knowledge Tracing – Knowledge Transfer

Erase-followed-by-add to update Mastery $\mathbf{M}_t^v$

Erase:

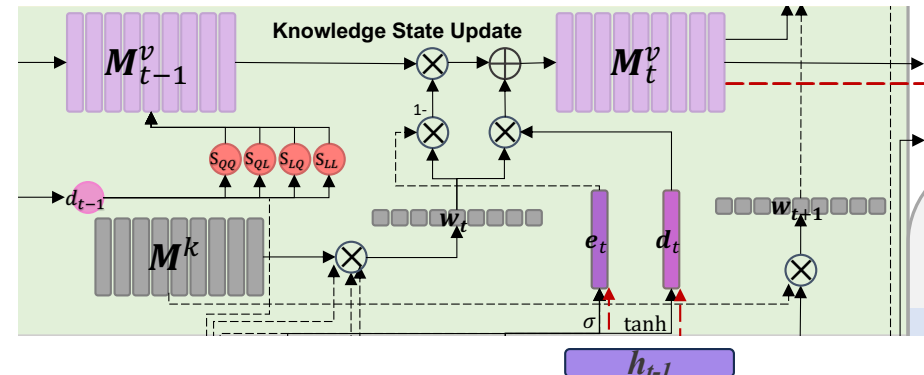
$$\mathbf{e}_t = \sigma \left((1 - z_t) \cdot \mathbf{E}_q^T [\mathbf{q}_t^k \oplus \mathbf{r}_t] + z_t \cdot \mathbf{E}_l^T \mathbf{l}_t^k + \mathbf{E}_b^T \mathbf{h}_{t-1} + \mathbf{b}_e \right)$$

$$\tilde{\mathbf{M}}_t^v(i) = [S_{QQ} \cdot T_{QQ} \mathbf{M}_{t-1}^v + S_{LL} \cdot T_{LL} \mathbf{M}_{t-1}^v + S_{QL} \cdot T_{QL} \mathbf{M}_{t-1}^v + S_{LQ} \cdot T_{LQ} \mathbf{M}_{t-1}^v](i) \cdot [\mathbf{1} - w_t(i) \mathbf{e}_t]$$

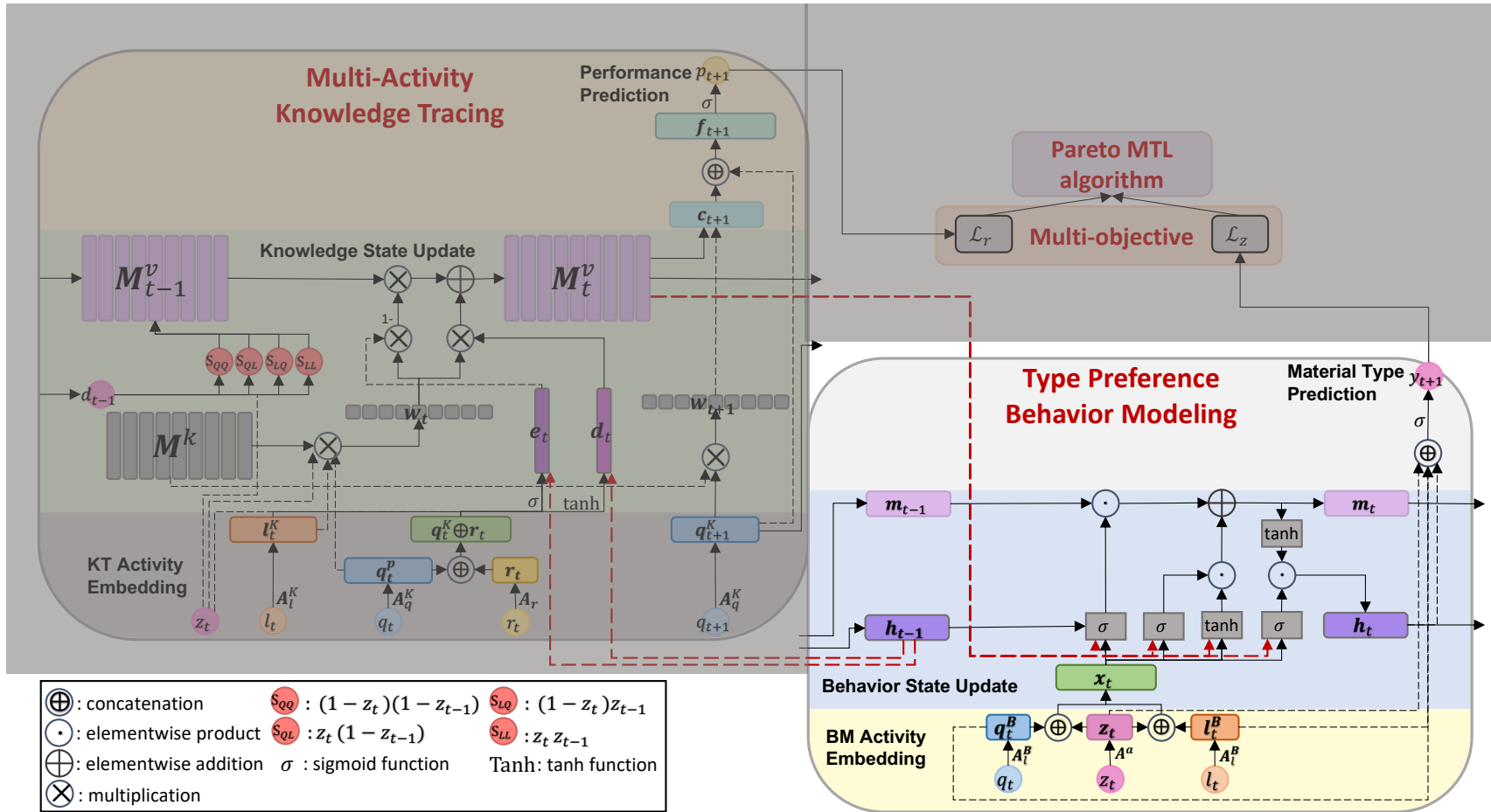
Add:

$$\mathbf{d}_t = \text{Tanh} \left((1 - z_t) \cdot \mathbf{D}_q^T [\mathbf{q}_t^k \oplus \mathbf{r}_t] + z_t \cdot \mathbf{D}_l^T \mathbf{l}_t^k + \mathbf{D}_b^T \mathbf{h}_{t-1} + \mathbf{b}_d \right)$$

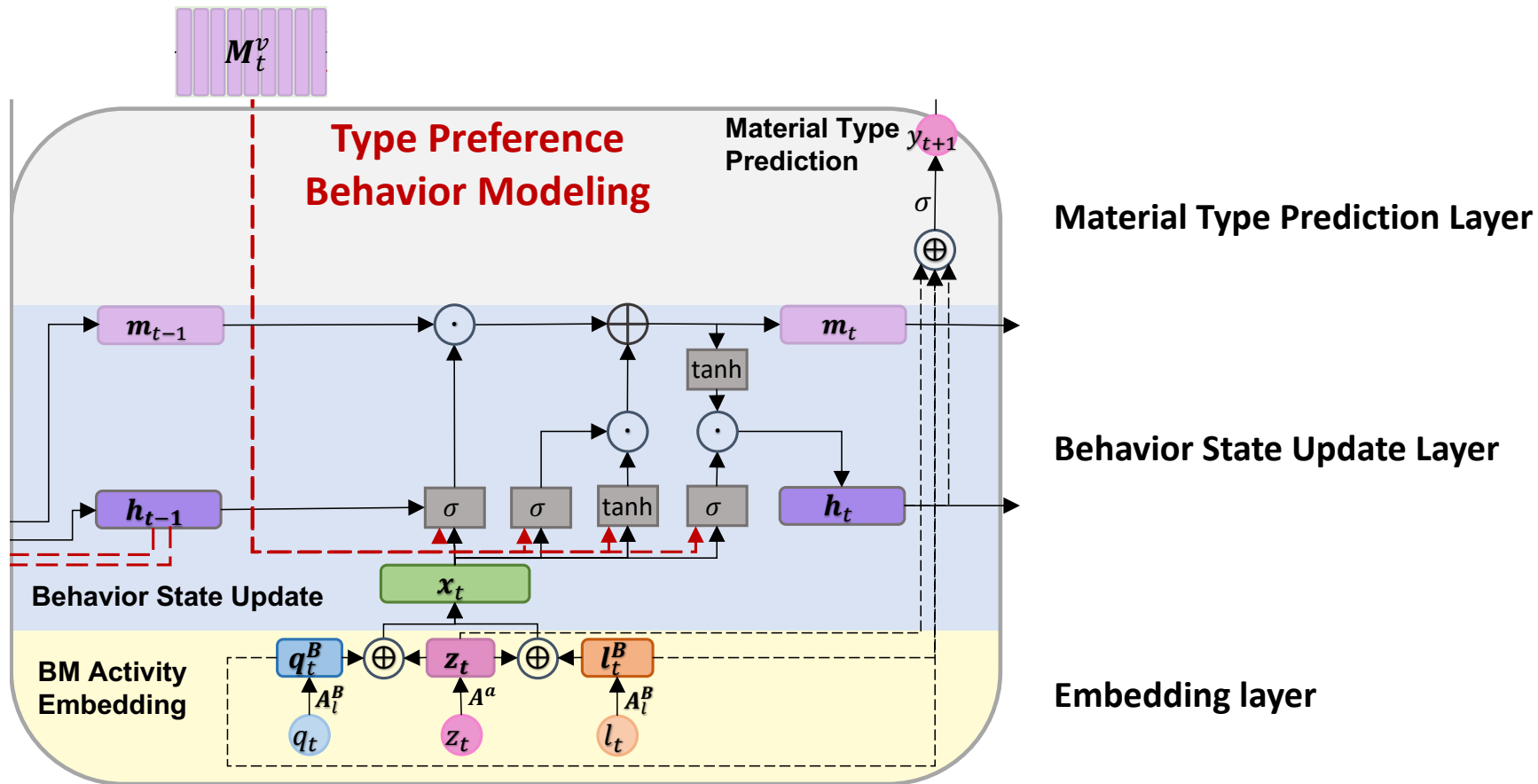
$$\mathbf{M}_t^v(i) = \tilde{\mathbf{M}}_t^v(i) + w_t(i) \mathbf{d}_t$$



Type Preference Behavior Modeling



Type Preference Behavior Modeling



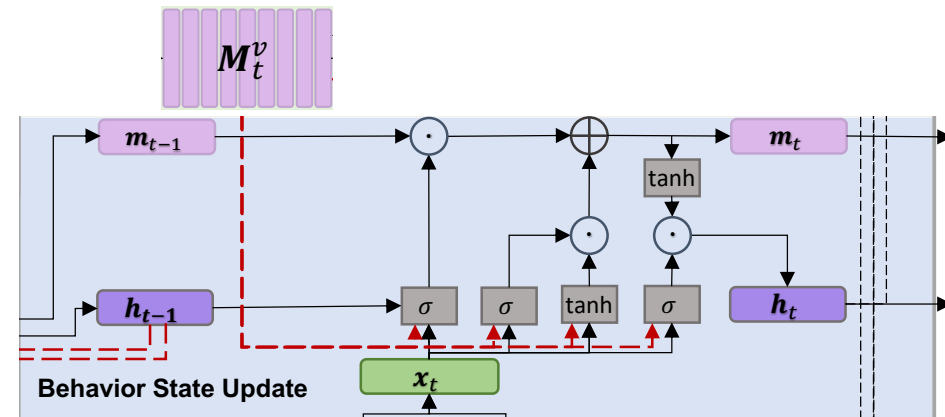
Type Preference Behavior Modeling - Behavior State Update

- Represents dynamic student behavior
 - Based on LSTM
 - h_{t-1} : Behavior state
- Considering student knowledge
 - M_t^v : student's mastery state from the KT component

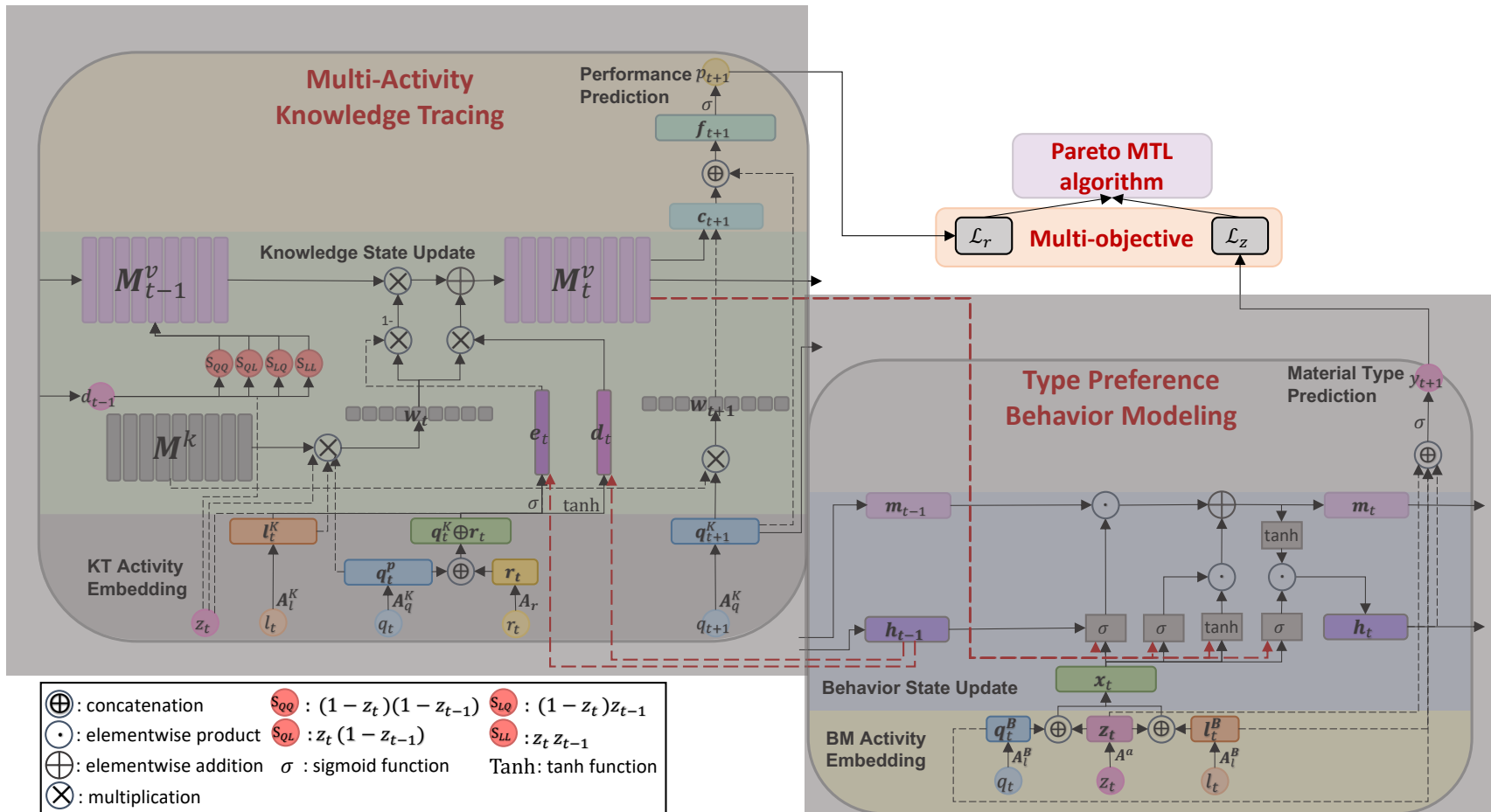
$$x_t = (1 - z_t) \cdot X_q^T[q_t^B \oplus z_t] + z_t \cdot X_l^T[l_t^B \oplus z_t]$$

$$K_t = W_k^T M_t^v + b_k$$

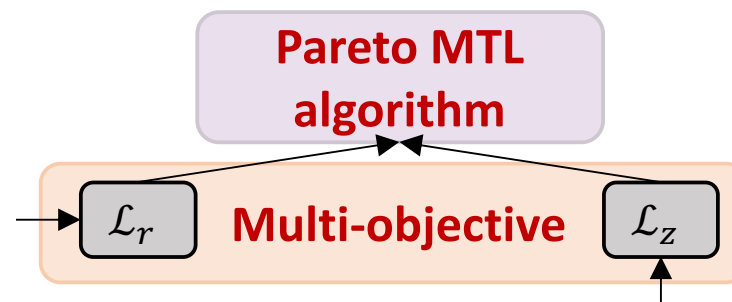
$$h_t = LSTM(h_{t-1}^b, K_t, x_t)$$



Multi-Objective and Pareto Optimization



Multi-Objective and Pareto Optimization

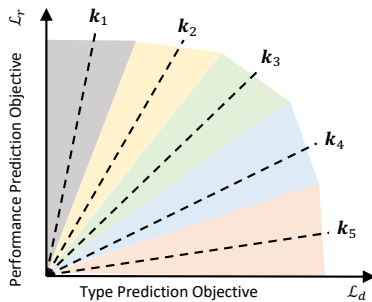


$$\mathcal{L}_r = \sum_t (r_t \log p_t + (1 - r_t) \log(1 - p_t))$$

Student performance prediction loss

$$\mathcal{L}_z = \sum_t (z_t \log y_t + (1 - z_t) \log(1 - y_t))$$

Student choice prediction loss



[Lin et al., 2019]

Experiments



- Prediction performance comparisons

- Student performance
- Student choice behavior

- Ablation studies



- Student group analysis

- By average student score
- By ratio of non-assessed to all activities



- Knowledge and behavior state visualization



Student Performance Prediction Comparison

Methods	EdNet	Junyi	MORF
	AUC	AUC	RMSE
Assessed-only	DKT	0.6393**	0.8623**
	DKVMN	0.6296**	0.8558**
	SAKT	0.6334**	0.8053**
	SAINT	0.5205**	0.7951**
	AKT	0.6393**	0.8093**
	DeepIRT	0.6290**	0.8498**
Extended assessed-only	DKT+M	0.6372**	0.8652**
	DKVMN+M	0.6343**	0.8513**
	SAKT+M	0.6323**	0.7911**
	SAINT+M	0.5491**	0.7741**
	AKT+M	0.6404**	0.8099**
	MLP+M	0.6102**	0.7290**
Multi-type	MVKM	—	—
	DMKT	0.6394**	0.8561**
	TAMKOT	0.6786*	0.8745**
	GMKT	<u>0.6819</u>	<u>0.8960</u>
KTBM		0.6838	0.8989
			0.1778

- Information transfer between KT and BM helps
- Student knowledge is influenced by preference behavior



Student Preference Prediction Comparison

Methods	EdNet	Junyi	MORF
	AUC	AUC	AUC
LSTM	0.8768**	0.9069**	0.9221*
MANN	<u>0.8933*</u>	0.9299**	0.9223*
TAMKOT	0.8929**	0.9355*	0.9256*
GMKT	0.8932*	<u>0.9360*</u>	<u>0.9257*</u>
KTBM	0.8992	0.9390	0.9272

- Information transfer between KT and BM helps
- Preference behavior is influenced by student knowledge

Student Group Analysis – Average Performance

- KTBM shows improvement in all groups
- The better the student does, the easier to predict their performance
- Better-performing student scores make it easier to predict their material type selections

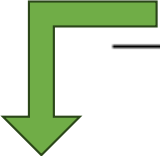
Range of Avg Performance	Student Performance				Material Type			
	AUC				AUC			
	DKT	TAMKOT	GMKT	KTBM	LSTM	TAMKOT	GMKT	KTBM
[0, 0.57]	0.6315*	0.6508*	0.6527	0.6527	0.8675*	0.8810	0.8819	0.8825
[0.57, 0.67]	0.6367*	0.6599*	0.6685	0.6696	0.8791*	0.8860	0.8869*	0.8997
[0.67, 1]	0.6304*	0.6604*	0.6718*	0.6761	0.8780*	0.8964*	0.8973*	0.9094

← Most
improvement
group

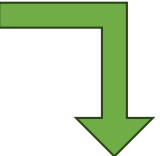
Student Group Analysis – Activity Type Ratio

- KTBM shows improvement in all groups

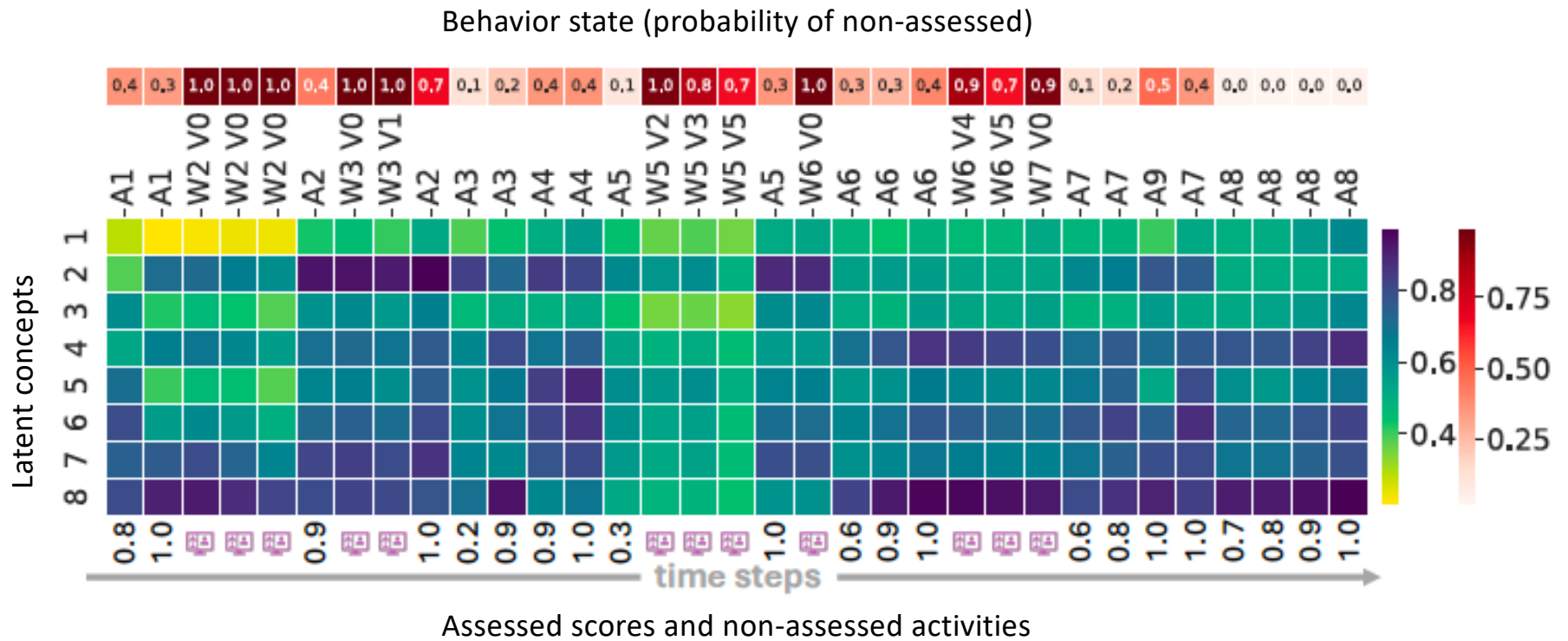
Range of Non-Assessed Activity Ratio	Student Performance				Material Type			
	AUC				AUC			
	DKT	TAMKOT	GMKT	KTBM	LSTM	TAMKOT	GMKT	KTBM
[0, 0.4]	0.6761*	0.6823*	0.6844	0.6845	0.8177*	0.8269	0.8271	0.8275
[0.4, 0.48]	0.6359*	0.6837*	0.6849*	0.6887	0.8879*	0.8969*	0.8980*	0.9073
[0.48, 1]	0.6194*	0.6702*	0.6775*	0.6821	0.9038*	0.9120*	0.9131*	0.9214



More non-assessed activities
Most difficult to predict
Most improvement!

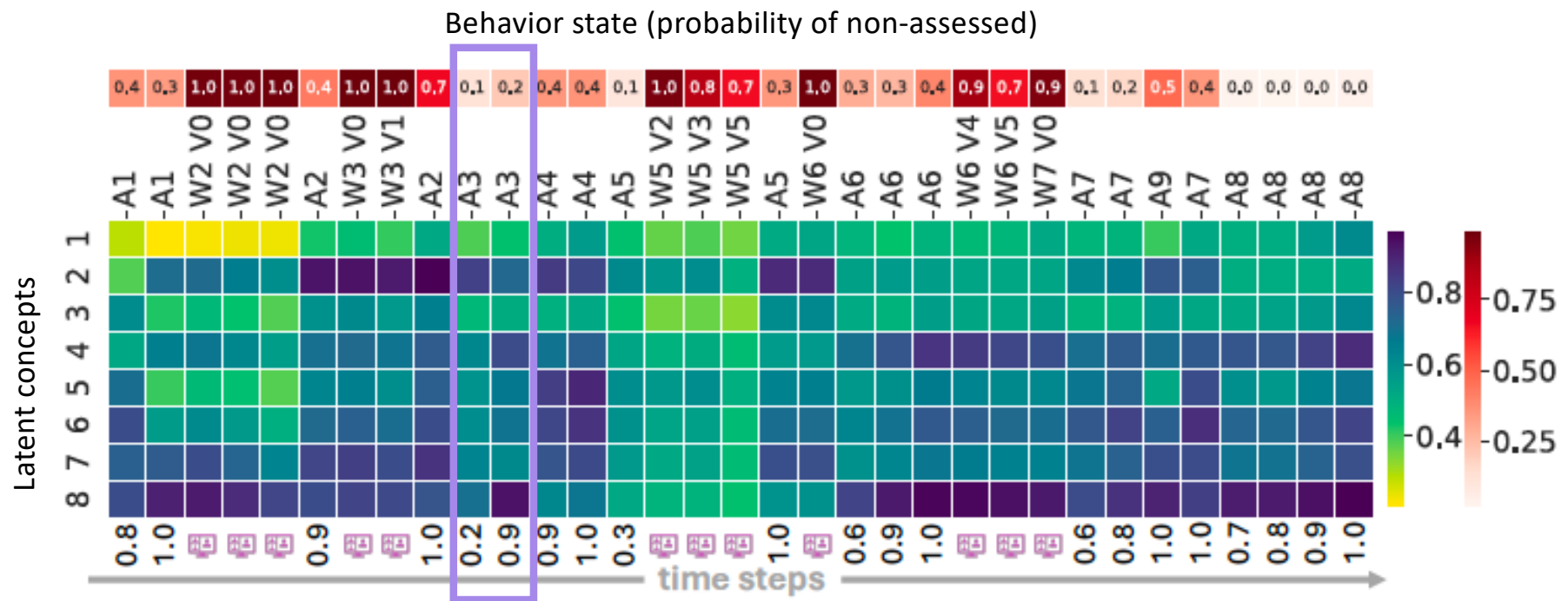


Relatively balanced
Difficult to predict
Most improvement!





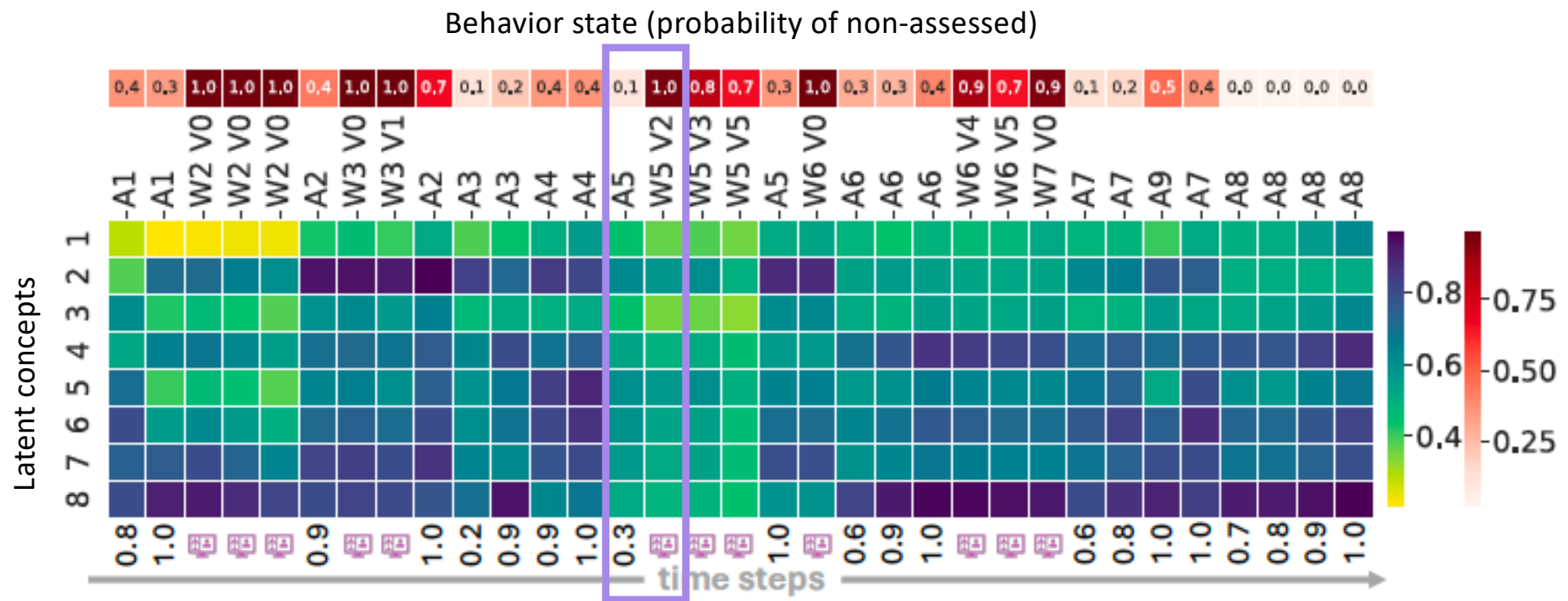
Knowledge and Behavior State Visualization



Decides to try the assignment again to get a higher score



Knowledge and Behavior State Visualization



Decides to watch video lectures after a low assignment score

Conclusions

- Proposed KTBM, a multi-task student knowledge and behavior model
- Effectively combining knowledge tracing and behavior modeling to enhance both tasks
- Modeling the interrelationships between student knowledge and material type preference behavior
- Interpretable by visualization
- Effective for predicting performance in the most challenging group: students engaged primarily in non-assessed activities



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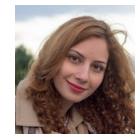
PersAI
onalized

Thank you!

Q & A



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This paper is based upon work supported
by the National Science Foundation under
Grant No. 2047500.

Our code and sample data are available at GitHub:

<https://github.com/persai-lab/2024-CIKM-KTBM>



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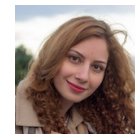
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Model Complexity

4.3.1 Model Complexity. The time complexity of KTBM for a student activity sequence of length L_s is $O\left(L_s \cdot \left(N \cdot \max(d_q^K, d_l^K) \cdot d_c + N \cdot d_c + N \cdot d_v \cdot \max(d_q^K + d_r^K, d_l^K) + d_h \cdot (\max(d_q^B, d_l^B) + d_h) + d_h \cdot d_v\right)\right)$. Moreover, the time cost also depends on the number of dividing vectors set in the experiments.