```java
public class ArtisticTurtle extends Turtle
{
    public void setup() // set up the environment
    {
        System.out.println("The setup method has been called on ArtisticTurtle");
    }
    public void draw() // draw the artwork
    {
        System.out.println("The draw method has been called on ArtisticTurtle");
        // draw the artwork using Turtle commands
    }
    public void move() // move the turtle
    {
        System.out.println("The move method has been called on ArtisticTurtle");
        // move the turtle using Turtle commands
    }
    public void turn() // turn the turtle
    {
        System.out.println("The turn method has been called on ArtisticTurtle");
        // turn the turtle using Turtle commands
    }
}
```